

Public Key Cryptography (II)

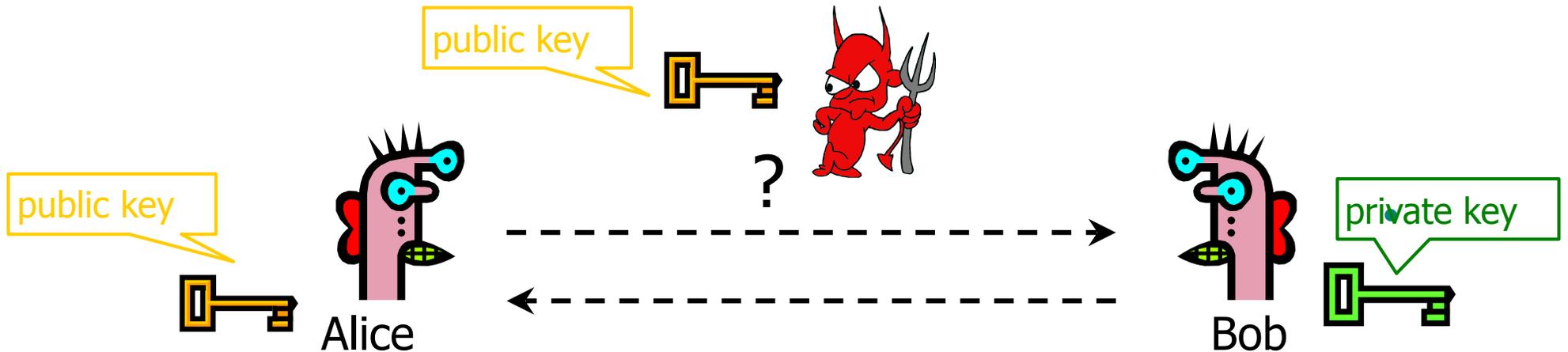
The era of “electronic mail” [Potter1977] may soon be upon us; we must ensure that two important properties of the current “paper mail” system are preserved: (a) messages are private, and (b) messages can be signed.

R. Rivest, A. Shamir and L. Adleman. A Method for Obtaining Digital Signatures and Public-Key Cryptosystems. January 1978.

Yan Huang

Credits: David Evans,
Vitaly Shmatikov

Public-Key Cryptography



Given: Everybody knows Bob's **public key**

- How is this achieved in practice?

Only Bob knows the corresponding **private key**

Goals: 1. Alice wants to send a message that

only Bob can read

2. Bob wants to send a message that

only Bob could have written

Some Number Theory Facts

- Euler totient function $\varphi(n)$ where $n \geq 1$, is the number of integers in the interval $[1, n]$ that are relatively prime to n
 - x and y are relatively prime if $\gcd(x, y) = 1$
 - $\varphi(n)$ is also the *size* of \mathbb{Z}_n^*

$$\mathbb{Z}_7^* = \{1, 2, 3, 4, 5, 6\}, \quad \varphi(7) = \|\mathbb{Z}_7^*\| = 6$$

$$\mathbb{Z}_{15}^* = \{1, 2, 4, 7, 8, 11, 13, 14\}, \quad \varphi(15) = \varphi(3 \cdot 5) = \|\mathbb{Z}_{15}^*\| = (3-1) \cdot (5-1) = 8$$

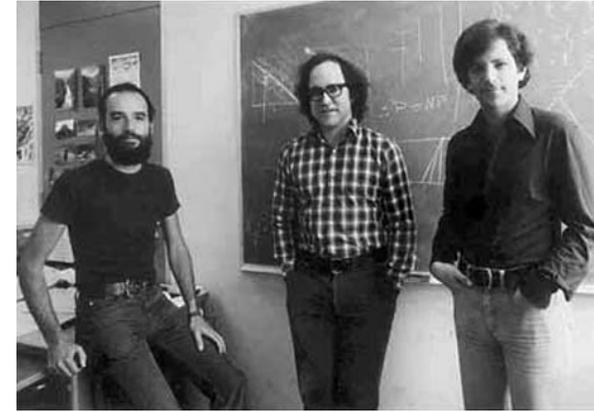
$$\varphi(n) = n \prod_{p|n, p:\text{prime}} (1 - 1/p)$$

- Euler's theorem:

$$\text{If } a \in \mathbb{Z}_n^*, \text{ then } a^{\varphi(n)} \equiv 1 \pmod{n}$$



RSA Cryptosystem



[Rivest, Shamir, Adleman 1977]

- Key generation:
 - + Generate large primes p, q
 - At least 1024 bits each... need primality testing!
 - + Compute $n=pq$
 - Note that $\phi(n)=(p-1)(q-1)$
 - + Choose small e , relatively prime to $\phi(n)$
 - Typically, $e=3$ (may be vulnerable) or $e=2^{16}+1=65537$ (why?)
 - + Compute unique d such that $ed \equiv 1 \pmod{\phi(n)}$
 - + Public key = (n,e) ; private key = d
- Encryption of m : $c = m^e \pmod n$
- Decryption of c : $c^d \pmod n = (m^e)^d \pmod n = m$

Why RSA Decryption Works

Because

$$e \cdot d \equiv 1 \pmod{\varphi(n)},$$

thus there exists integer k such that

$$e \cdot d = 1 + k \cdot \varphi(n)$$

So $m^{ed} \equiv m^{1+k \cdot \varphi(n)} \equiv m \pmod{n}$. (Euler's theorem)

Why Is RSA Secure?

- **RSA Problem:** given c , $n=pq$, and e such that $\gcd(e, (p-1)(q-1))=1$, find an e^{th} root of c modulo n .
- **RSA Assumption:** there is no *efficient* algorithm to solve RSA problem.
- **Factoring problem:** given positive integer $n=pq$ where p, q are large primes (thousands of bits), factor n .
- If factoring is easy, then RSA problem is easy, but may be possible to break RSA without factoring n

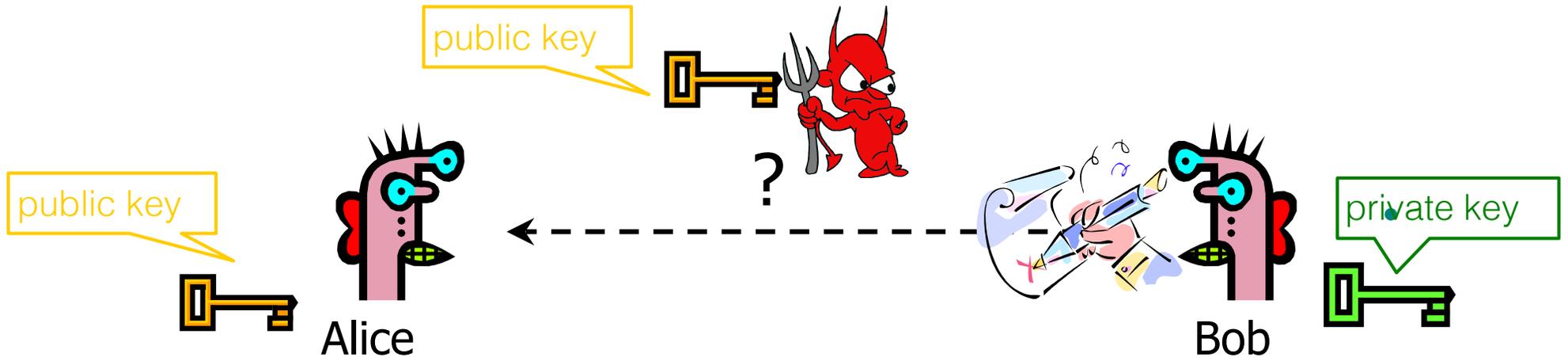
“Textbook” RSA Is Bad Encryption

- Deterministic
 - + Attacker can guess plaintext, compute ciphertext, and compare for equality
 - + If messages are from a small set (for example, yes/no), can build a table of corresponding ciphertexts
- Can tamper with encrypted messages
 - + Take an encrypted auction bid c and submit $c(101/100)^e \bmod n$ instead
- Many other attacks to “Textbook RSA” (see [Katz&Lindell, CRC Press] Page 412-414)

Integrity in RSA Encryption

- “Textbook” RSA does not provide integrity
 - + Given encryptions of m_1 and m_2 , attacker can create encryption of $m_1 \cdot m_2$
 - $(m_1^e) \cdot (m_2^e) \bmod n \equiv (m_1 \cdot m_2)^e \bmod n$
 - + Attacker can convert m into m^k without decrypting
 - $(m^e)^k \bmod n \equiv (m^k)^e \bmod n$
- In practice, OAEP is used: instead of encrypting m , encrypt $m \oplus G(r) \parallel r \oplus H(m \oplus G(r))$
 - + r is random and fresh, G and H are hash functions
 - + Resulting encryption is plaintext-aware: infeasible to compute a valid encryption without knowing plaintext
 - ... if hash functions are “good” and RSA problem is hard

Digital Signatures: Basic Idea



Given: Everybody knows Bob's **public key**

Only Bob knows the corresponding **private key**

Goal: Bob sends a "digitally signed" message

To compute a signature, must know the private key

To verify a signature, only the public key is needed

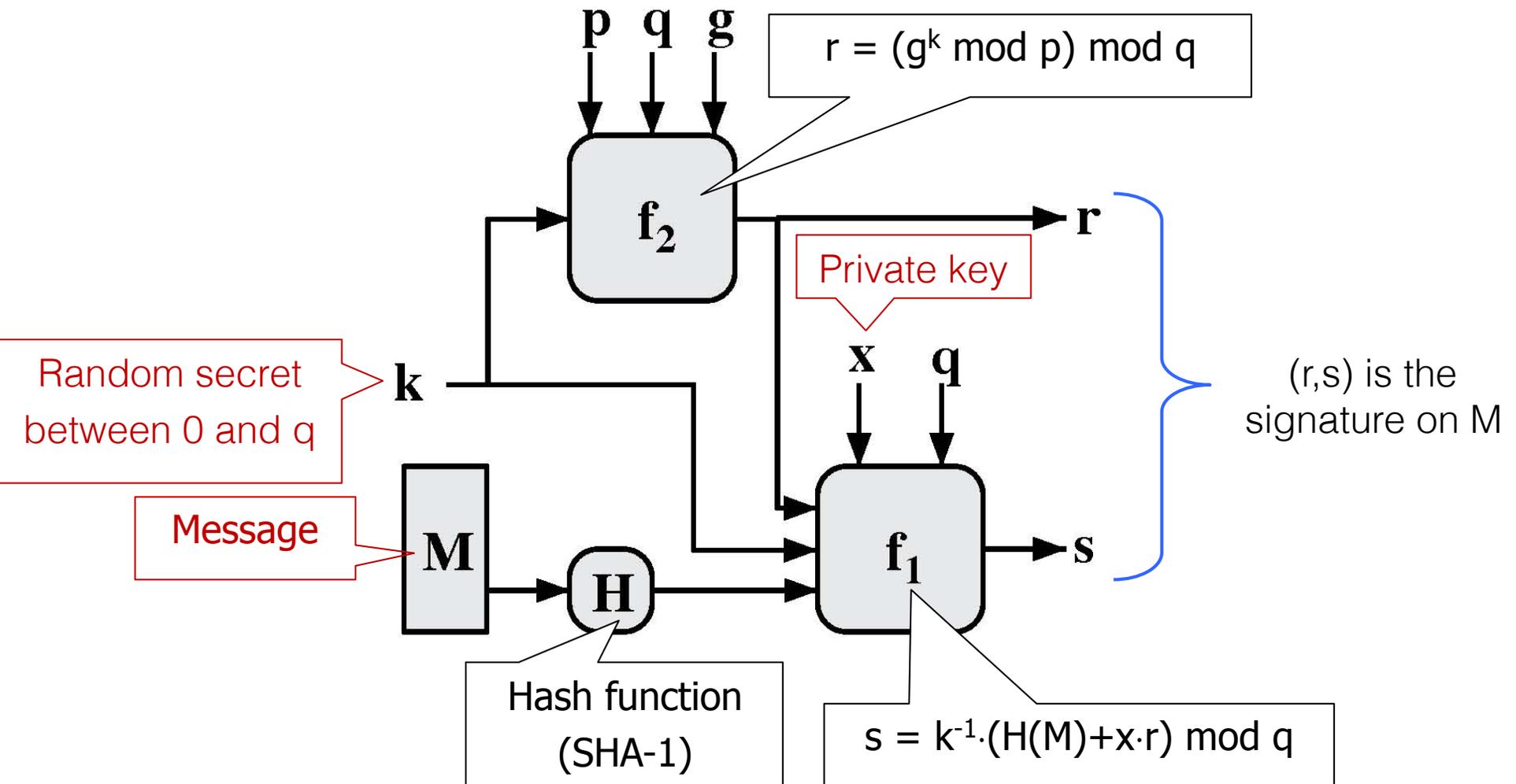
RSA Signatures

- Public key is (n,e) , private key is d
- To **sign** message m : $s = \text{Hash}(m)^d \bmod n$
 - + Signing and decryption are the same mathematical operation in RSA
 - + **Hash** is a full domain hash: $\{0,1\}^* \rightarrow Z_n^*$
- To **verify** signature s on message m :
 $s^e \bmod n = (\text{hash}(m)^d)^e \bmod n = \text{hash}(m)$
 - + Verification and encryption are the same mathematical operation in RSA
- **Message must be hashed and padded** (why?)

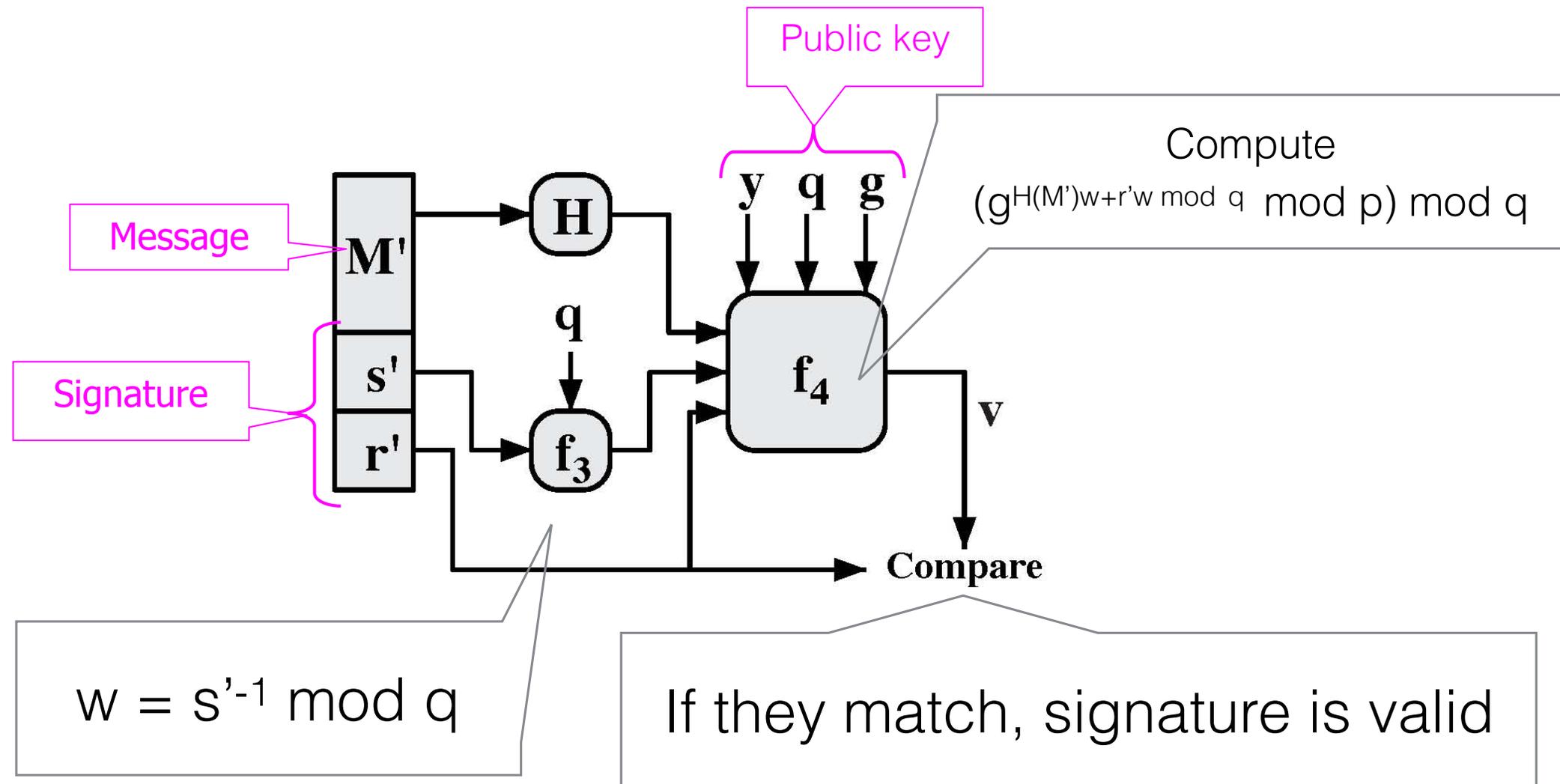
Digital Signature Algorithm (DSA)

- U.S. government standard (1991-94)
 - + Modification of the ElGamal signature scheme (1985)
- Key generation:
 - + Generate large primes p, q such that q divides $p-1$
 - $2^{159} < q < 2^{160}, 2^{511+64t} < p < 2^{512+64t}$ where $0 \leq t \leq 8$
 - + Select $h \in Z_p^*$ and compute $g = h^{(p-1)/q} \bmod p$
 - + Select random x such $1 \leq x \leq q-1$, compute $y = g^x \bmod p$
- Public key: (p, q, g, y) , private key: x
- Security of DSA requires hardness of discrete log
 - + If one can take discrete logarithms, then can extract x (private key) from y in the public key

DSA: Signing a Message



DSA: Verifying a Signature



Why DSA Verification Works

If (r,s) is a valid signature, then

$$r \equiv (g^k \bmod p) \bmod q ; s \equiv k^{-1} \cdot (H(M) + x \cdot r) \bmod q$$

Thus $H(M) \equiv -x \cdot r + k \cdot s \bmod q$

Multiply both sides by $w = s^{-1} \bmod q$

$$H(M) \cdot w + x \cdot r \cdot w \equiv k \bmod q$$

Exponentiate g to both sides

$$(g^{H(M) \cdot w + x \cdot r \cdot w} \equiv g^k) \bmod p \bmod q$$

In a valid signature, $g^k \bmod p \bmod q = r$, $g^x \bmod p = y$

$$\text{Verify } g^{H(M) \cdot w} \cdot y^{r \cdot w} \equiv r \bmod p \bmod q$$

Security of DSA

- Can't create a valid signature without private key
- Can't change or tamper with signed message
- If the same message is signed twice, signatures are different
 - + Each signature is based in part on random secret k
- Secret k must be different for each signature!
 - + If k is leaked or if two messages re-use the same k , attacker can recover secret key x and forge any signature from then on

PS3 Epic Fail



- Sony uses ECDSA algorithm to sign authorized software for Playstation 3
 - + Basically, DSA based on elliptic curves
 - ... with the same random value in every signature
- Trivial to extract master signing key and sign any homebrew software – perfect “jailbreak” for PS3
- Announced by George “Geohot” Hotz and Fail0verflow team in Dec 2010

Q: Why didn't Sony just revoke the key?

