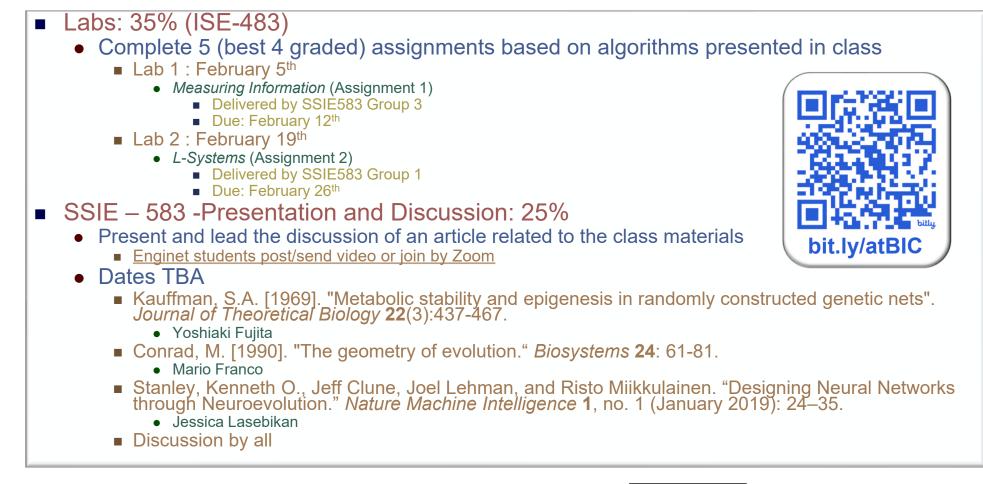


#### course outlook

### key events coming up



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#### readings until now

#### learn more

# Class Book

- Floreano, D. and C. Mattiussi [2008]. *Bio-Inspired Artificial Intelligence: Theories, Methods, and Technologies*. MIT Press. **Preface, Sections 4.1, 4.2**.
  - Nunes de Castro, Leandro [2006]. Fundamentals of Natural Computing: Basic Concepts, Algorithms, and Applications. Chapman & Hall. Chapter 1, pp. 1-23. Chapter 7, sections 7.1, 7.2 and 7.4 – Fractals and L-Systems, Appendix B.3.1 – Production Grammars

# Lecture notes

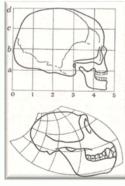
- Chapter 1: What is Life?
- Chapter 2: The logical Mechanisms of Life
- Chapter 3: Formalizing and Modeling the World
  - posted online @ casci.binghamton.edu/academics/i-bic
- Papers and other materials

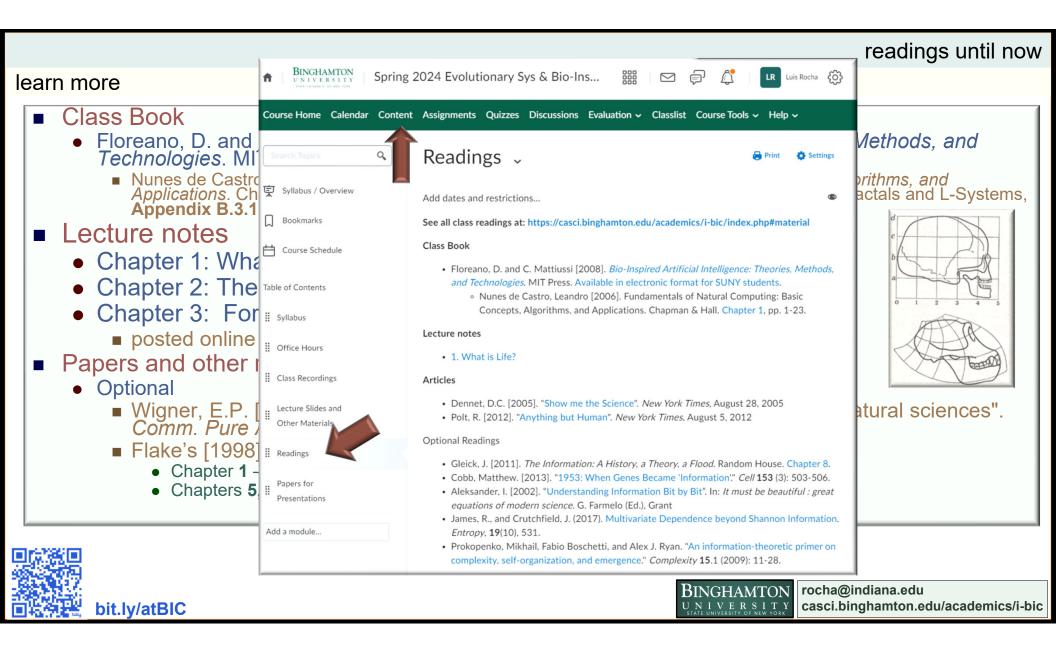
# Optional

- Wigner, E.P. [1960], "The unreasonable effectiveness of mathematics in the natural sciences". Comm. Pure Appl. Math., 13: 1-14.
- Flake's [1998], The Computational Beauty of Life. MIT Press.
  - Chapter 1 Introduction
  - Chapters 5, 6 (7-9) Self-similarity, fractals, L-Systems

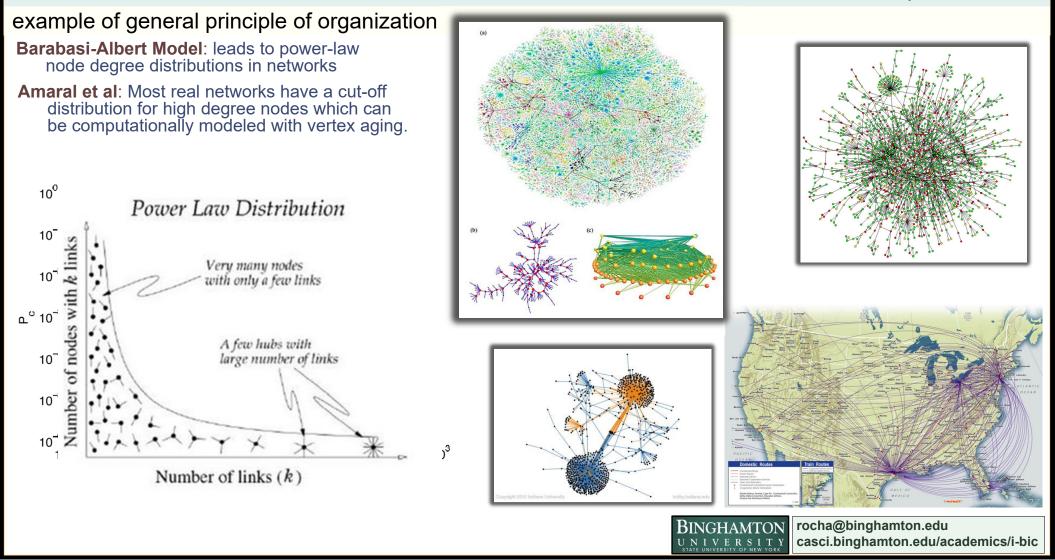


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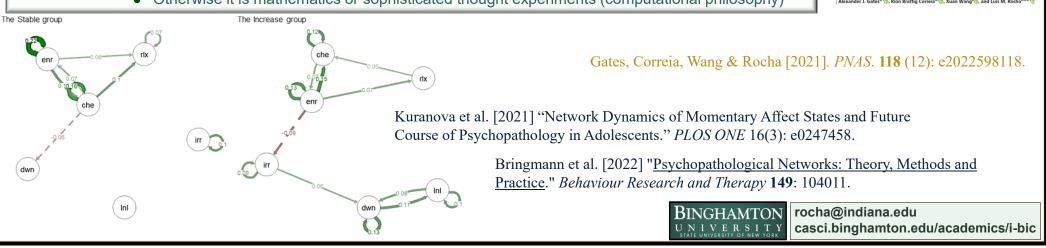
#### complex networks

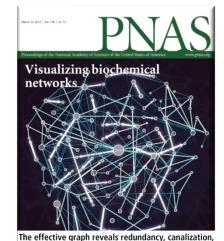


# artificial life as (complex) systems science

# "life-as-it-could-be" is the systemhood of life

- A system possesses systemhood and thinghood properties
  - Thinghood refers to the specific material that makes up the system
  - Systemhood are the abstracted, organizational properties
    - E.g. a clock can be made of different things, but there are implementation-independent properties of "clockness"
    - E.g. Evolutionary systems are organized according to a genotype/phenotype map, but such maps do not need to be made of DNA and Protein
      - Langton's extended Gtype/Ptype
  - Systems science deals with the implementation-independent aspects of systems
    - Allows the conceptualization of unobserved organizations, e.g. "life-as-it-could-be"
      - E.g. networks of logical units to represent biochemical (or psychopathology) regulation and dynamics
    - But systems science is supposed to be validated empirically on thinghood
      - Otherwise it is mathematics or sophisticated thought experiments (computational philosophy)





and control pathways in biochemical regulation and signaling

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  - Criticisms
    - Circumscribed to theories of life (reality is stranger than fiction)
    - Alife rarely goes beyond showing artificial behavior that resembles real life
    - The role of materiality: embodiment in life as major feature of evolutionary system
      - evolutionary robotics, embodied cognition

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# systems thinking in biology

# post-reductionism synthetic approaches

- Reductionism in Biology (analysis)
  - search and characterization of the *function* of building blocks (genes and molecules)
- Post-genome informatics
  - Minoro Kanehisa: biology is moving onto synthesis from structural and functional genomics
- Computational and systems biology
  - Non-reductionist modeling of life from analysis of large-scale biochemical information
    - Synthesis of biological knowledge from genomic information
      - The genome contains information about building blocks but it is naive to assume that it also contains the information on how the building blocks relate, develop, and evolve.
- Biomedical complexity pursued as systems modeling but tested in "life as we know it"
  - Towards an interdisciplinary understanding of basic *principles* of life via the search and characterization of networks of building blocks (genes and molecules)
    - Systems biology embraces the view that most interesting human organism traits such as immunity, development and even diseases such as cancer arise from the operation of complex biological systems or networks.
    - Multilevel regulation and signaling networks in health and disease
      - E.g. social determinants of health, epidemiology
    - Systems concepts such as control, modularity, networks, information and hierarchies
  - Grand (Modeling) Challenge
    - Given a complete genome sequence, reconstruct (synthesize) in a computer the functioning of a biological organism
    - Synthetic as artificial life, but grounded to "life-as-observed."

Kitano, Hiroaki. "Systems biology: a brief overview." Science 295.5560 (2002): 1662-1664 Villa, A. & S.T. Sonis. "System biology." In Translational Systems Medicine and Oral Disease, pp. 9-16. Academic Press, 2020.

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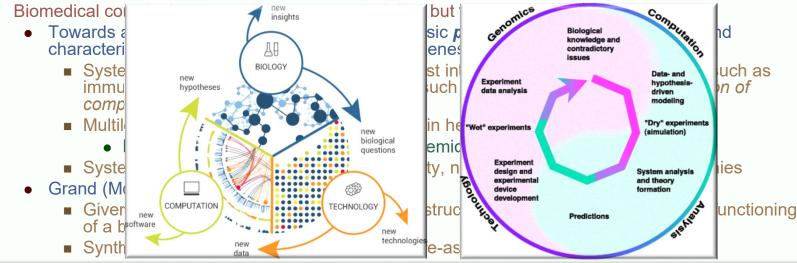
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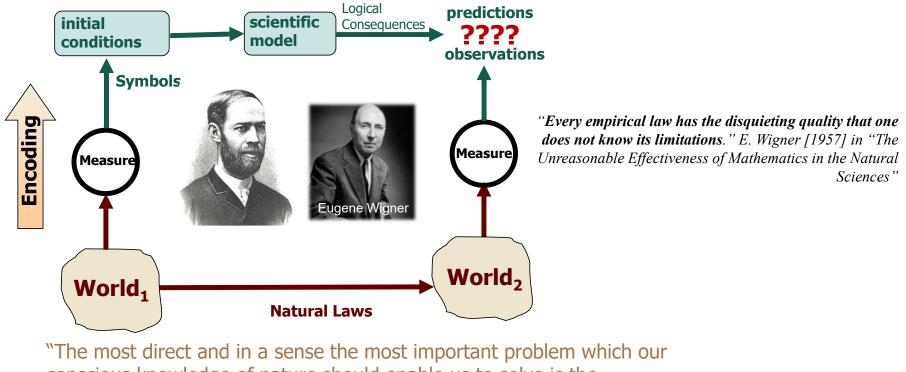


Kitano, Hiroaki. "Systems biology: a brief overview." *Science* 295.5560 (2002): 1662-1664 Villa, A. & S.T. Sonis. "System biology." In *Translational Systems Medicine and Oral Disease*, pp. 9-16. Academic Press, 2020.

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### modelling the World

Hertzian scientific modeling paradigm

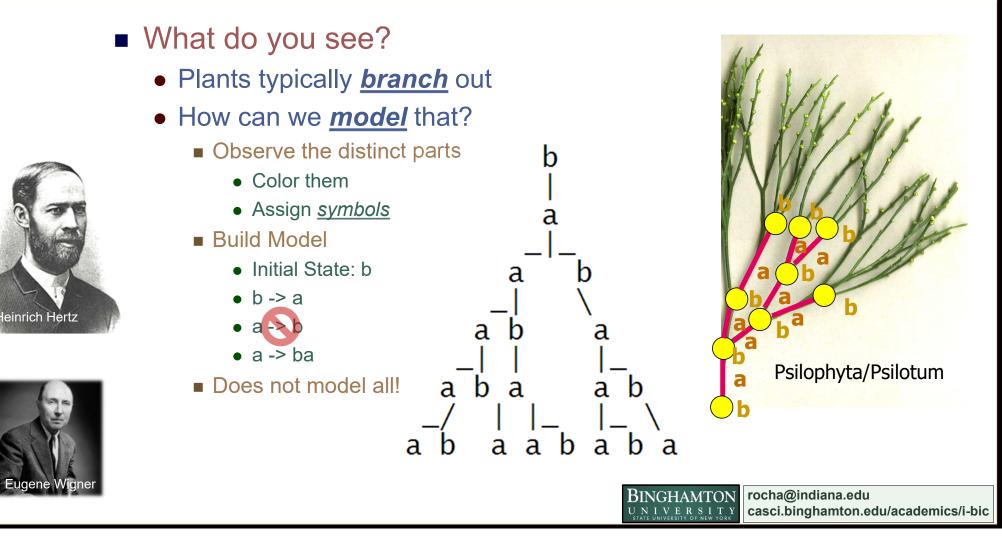


"The most direct and in a sense the most important problem which our conscious knowledge of nature should enable us to solve is the **anticipation of future events**, so that we may arrange our present affairs in accordance with such anticipation". (Hertz, 1894)



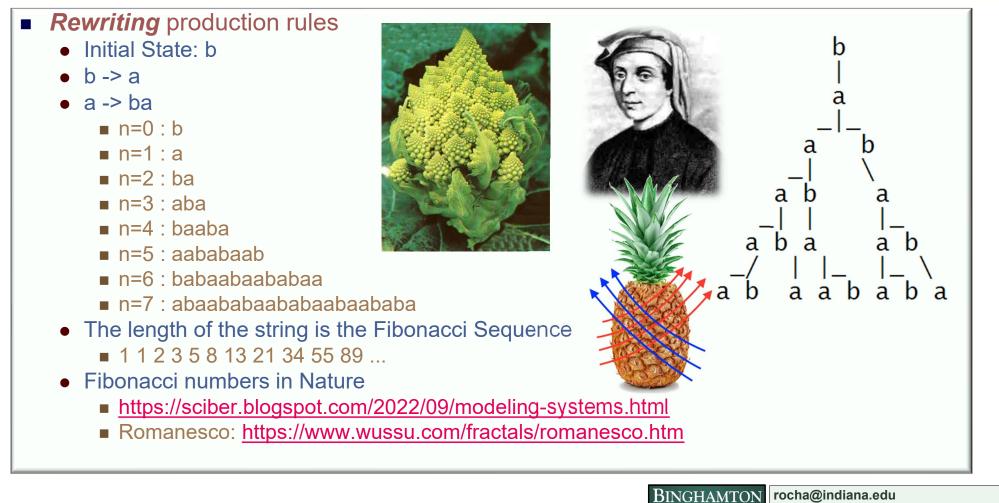
# Let's Observe Nature!

# **Building models**



### Fibonacci Numbers!

our first model of life

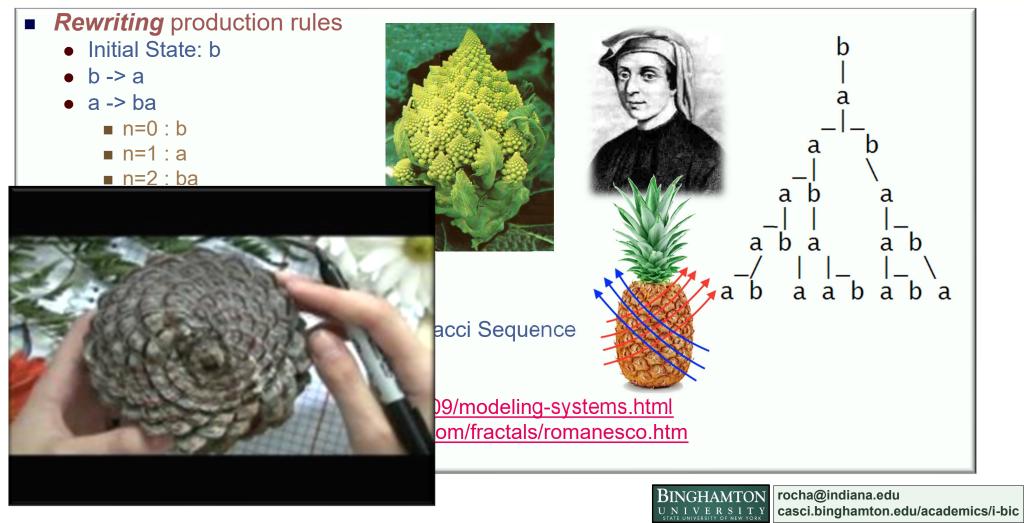


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### Fibonacci Numbers!

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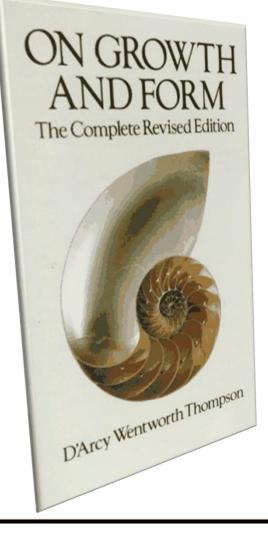




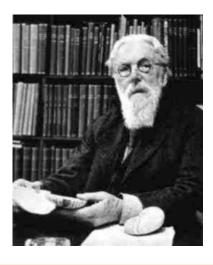


### artificial growth

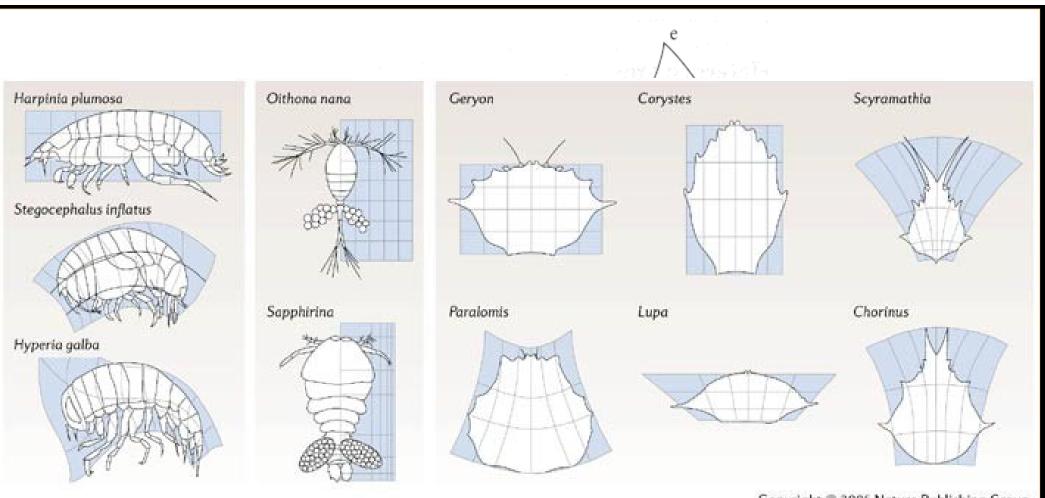
### design principles



- D'Arcy Wentworth Thompson (1860 1948)
  - On Growth and Form (1917), laid the foundations of bio-mathematics
    - Equations to describe static patterns of living organisms
      - Shells, cauliflower head, etc.
    - Transformations of form changing a few parameters



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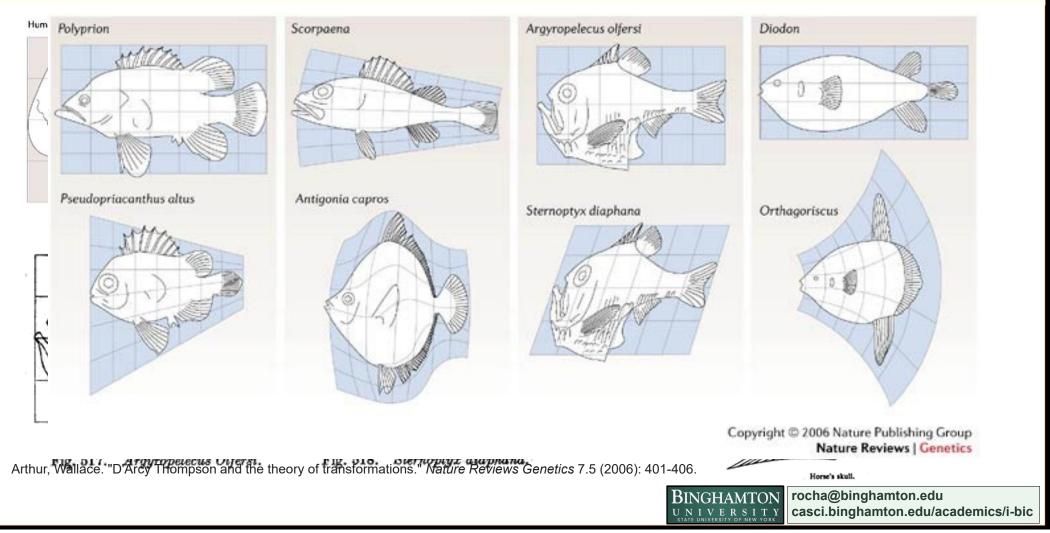


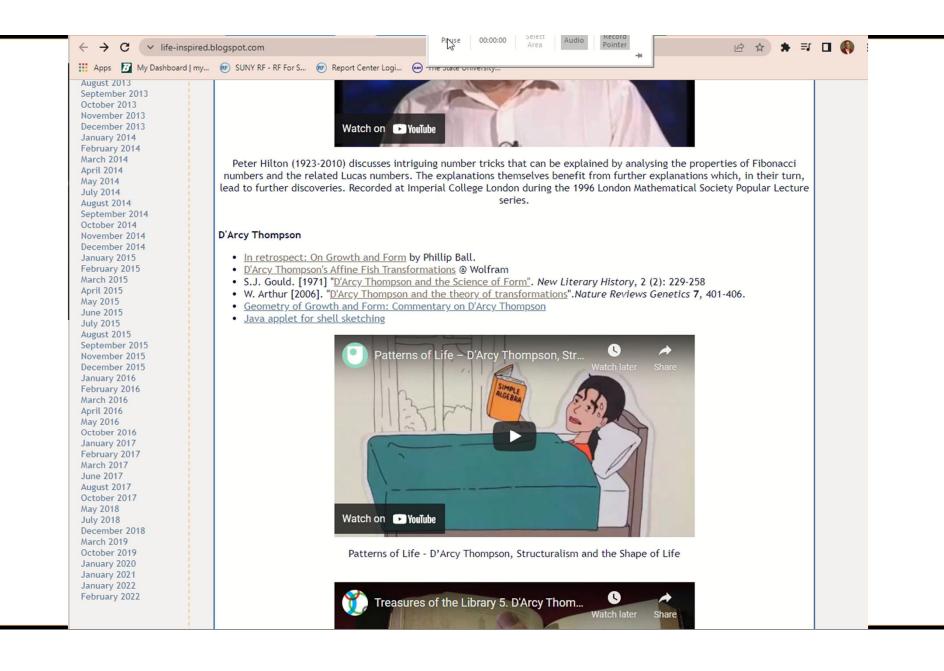
Arthur, Wallace. "D'Arcy Thompson and the theory of transformations." *Nature Reviews Genetics* 7.5 (2006): 401-406.

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# transformations of form

### D'Arcy Thompson





# Natural design principles

#### exploring similarities across nature

self-similar structures Trees, plants, clouds, mountains morphogenesis Mechanism Iteration, recursion, feedback dynamical systems and unpredictability From limited knowledge or inherent in nature? Mechanism Chaos, measurement self-organization, collective behavior, emergence Complex behavior from collectives of many simple units or agents cellular automata, dynamical networks, morphogenesis, swarms, brains, social systems Mechanism Parallelism, multiplicity, multi-solutions, redundancy evolution Adaptation, learning, social evolution Mechanism Reproduction, transmission, variation, selection, Turing's tape Network causality (heterogenous complexity) • Behavior derived from many inseparable sources Immune system, anticipatory systems, brain-body-environment-culture, embodiment, epigenetics Mechanism Modularity, control, hierarchy, connectivity, stigmergy, redundancy **BINGHAMTON** rocha@indiana.edu UNIVERSITY casci.binghamton.edu/academics/i-bic