

Collaborative Learning with Limited Interaction: Tight Bounds for Distributed Exploration in Multi-Armed Bandits

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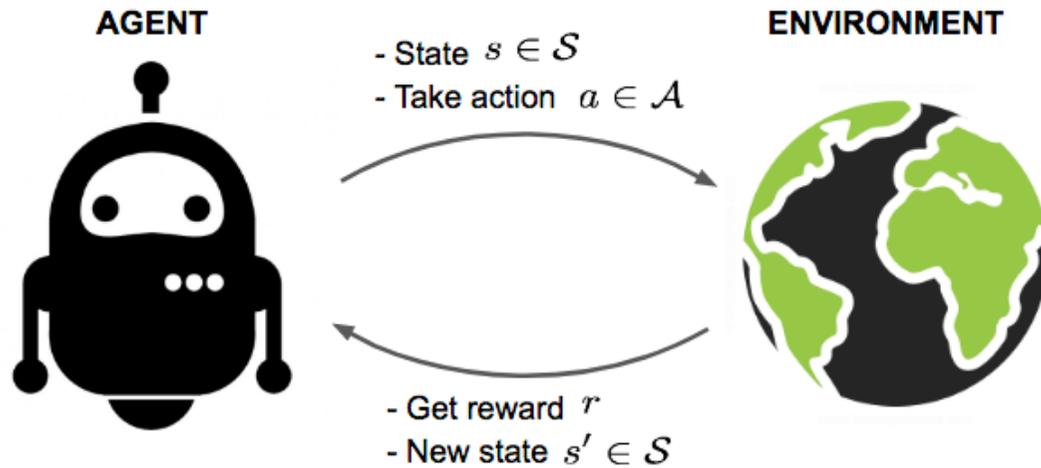
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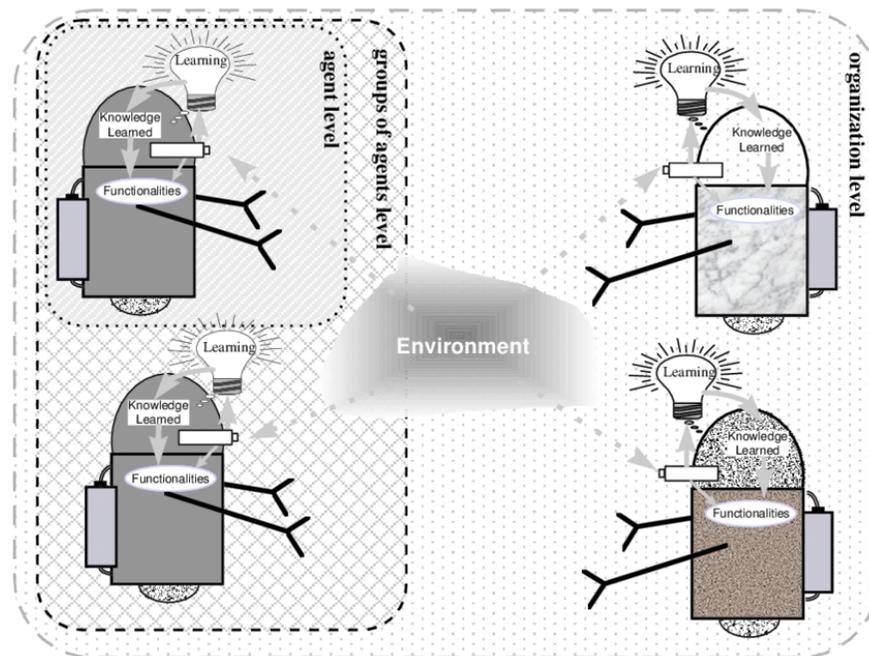
Collaborative Learning

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- A natural way to speed up the learning process is to introduce multiple agents



Collaborative Learning with Limited Collaboration

- **Interaction** between agents can be **expensive**.



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- **Interaction** between agents can be **expensive**.



- **Time**: network bandwidth/latency, protocol handshaking
- **Energy**: e.g., robots exploring in the deep sea and on Mars
- Interested in **tradeoffs** between **#rounds of interaction** and the “**speedup**” of collaborative learning (to be defined shortly)

Best Arm Identification in Multi-Armed Bandits

- n alternative arms (randomly permuted), where the i -th arm is associated with an unknown reward distribution μ_i with support on $[0, 1]$
- Want to identify the arm with the largest mean
- Tries to identify the best arm by a sequence of arm pulls; each pull on the i -th arm gives an *i.i.d.* sample from μ_i
- Goal (centralized setting): minimize total #arm-pulls

Best Arm Identification (cont.)

Assume each arm pull takes one time step

- **Fixed-time best arm:** Given a time budget T , identify the best arm with the smallest error probability
- **Fixed-confidence best arm:** Given an error probability δ , identify the best arm with error probability at most δ using the smallest amount of time

We consider both in this paper

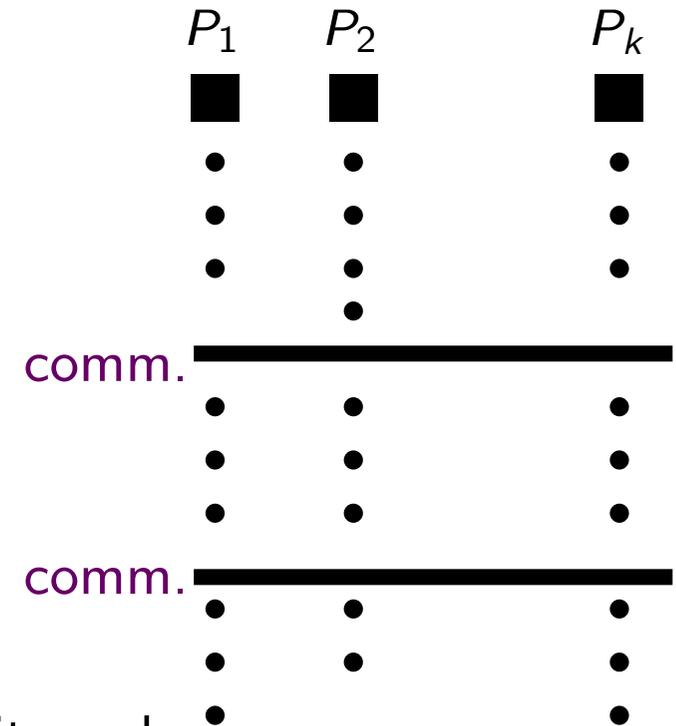
Collaborative Best Arm Identification

- n alternative arms. K agents.
Learning proceeds in rounds.



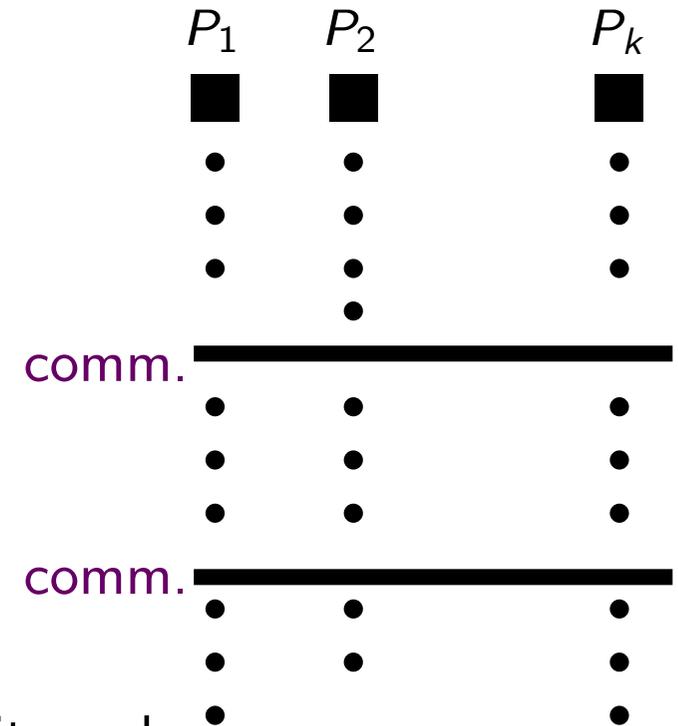
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- Each agent at any time, based on outcomes of all previous pulls, all msgs received, and randomness of the algo, takes one of the followings
 - makes the next pull
 - requests a comm. step and enters the wait mode
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 - makes the next pull
 - requests a comm. step and enters the wait mode
 - terminates and outputs the answer.
- A comm. step starts if all non-terminated agents are in the wait mode. After that agents start a new round of arm pulls



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- Try to minimize
 - number of rounds R ;
 - running time $T = \sum_{r \in [R]} t_r$,
where t_r is the #time steps in the r -th round
- Total cost of the algorithm: a weighted sum of R and T .
Call for the best round-time tradeoffs

Speedup

$T_{\mathcal{A}}(I, \delta)$: expected time needed for \mathcal{A} to succeed on I with probability at least $(1 - \delta)$.

- **Speedup** (of collaborative learning algorithms)

$$\beta_{\mathcal{A}}(T) = \inf_{\text{centralized } \mathcal{O}} \inf_{\text{instance } I} \inf_{\substack{\delta \in (0, 1/3]: \\ T_{\mathcal{O}}(I, \delta) \leq T}} \frac{T_{\mathcal{O}}(I, \delta)}{T_{\mathcal{A}}(I, \delta)}$$

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- $\beta_{K,R}(T) = \sup_{\mathcal{A}} \beta_{\mathcal{A}}(T)$

where sup is taken over all R -round algorithms \mathcal{A} for the collaborative learning model with K agents

Our Goal

Find the best **round-speedup tradeoffs**

Clearly there is a tradeoff between R and $\beta_{K,R}$:

- When $R = 1$ (i.e., *no* communication step), each agent needs to solve the problem by itself, and thus $\beta_{K,1} \leq 1$.
- When R increases, $\beta_{K,R}$ may increase.
- On the other hand we always have $\beta_{K,R} \leq K$.

Previous and Our Results

problem	number of rounds ⁴	$\beta_{K,R}(T)$	UB/LB	ref.
fixed-time	1	1	–	trivial
	2	$\tilde{\Omega}(\sqrt{K})$	UB	[21]
	2	$\tilde{O}(\sqrt{K})$	LB	[21]
	R	$\tilde{\Omega}(K^{\frac{R-1}{R}})$	UB	new
	$\Omega\left(\frac{\ln \tilde{K}}{\ln \ln \tilde{K} + \ln \frac{K}{\beta}}\right)$ when $\beta \in [K/\tilde{K}^{0.1}, K]$	β	LB	new
fixed-confidence	R	$\tilde{\Omega}\left(\left(\Delta_{\min}\right)^{\frac{2}{R-1}} K\right)$	UB	[21]
	$\Omega\left(\min\left\{\frac{\ln \frac{1}{\Delta_{\min}}}{\ln\left(1 + \frac{K(\ln K)^2}{\beta}\right) + \ln \ln \frac{1}{\Delta_{\min}}}, \sqrt{\frac{\beta}{(\ln K)^3}}\right\}\right)$	β	LB	new

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fixed-confidence	$\ln \frac{1}{\Delta_{\min}}$	$\tilde{\Omega}(K)$	UB	[21]
	$\Omega\left(\ln \frac{1}{\Delta_{\min}} / (\ln \ln K + \ln \ln \frac{1}{\Delta_{\min}})\right)$	$K / \ln^{O(1)} K$	LB	new

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- Almost tight round-speedup tradeoffs for fixed-time. **Today's focus (LB)**
- Almost tight round-speedup tradeoffs for fixed-confidence.
- A separation for two problems.

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- Almost tight round-speedup tradeoffs for fixed-time. **Today's focus (LB)**
- Almost tight round-speedup tradeoffs for fixed-confidence.
- A separation for two problems.
- A generalization of the round-elimination technique. **Today**
- A new technique for instance-dependent round complexity.

Lower Bound: Fixed-Time



Round Elimination: A Technique for Round LB

- \exists an r -round algorithm with error prob. δ_r and time budget T on an input distribution σ_r ,
 \Rightarrow
 \exists an $(r - 1)$ -round algorithm with error prob. $\delta_{r-1} (> \delta_r)$ and time budget T on an input distribution σ_{r-1} .
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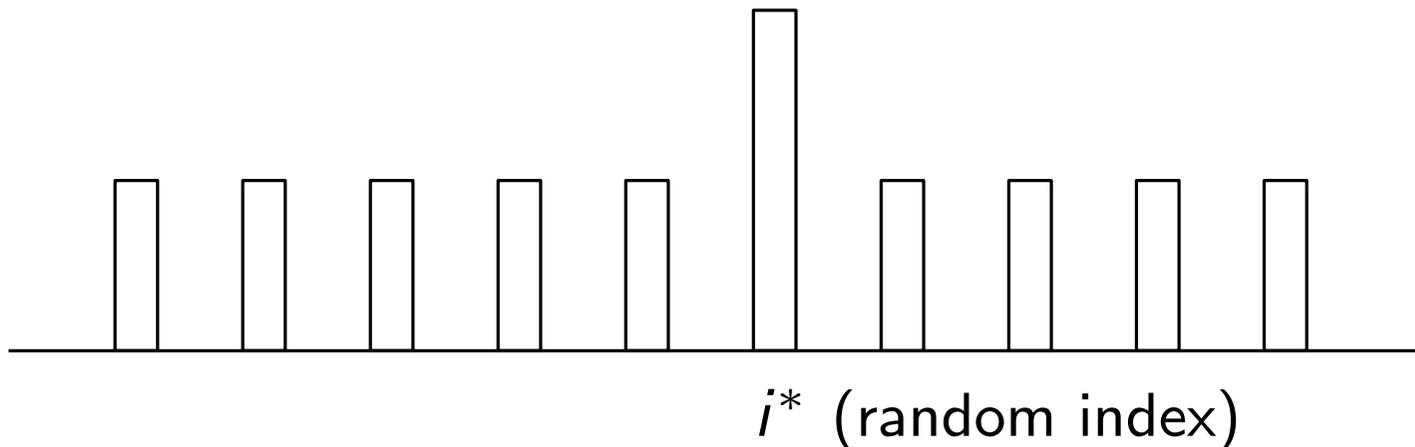
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- There is *no* 0-round algorithm with error prob. $\delta_0 \ll 1$ on a *nontrivial* input distribution σ_0 .
 \Rightarrow Any algo with time budget T and error prob. 0.01 needs at least r rounds of comm.

Previous Use of Round Elimination

- Agarwal et al. (COLT'17) used *round elimination* to prove an $\Omega(\log^* n)$ for best arm identification under time budget $T = \tilde{O}\left(\frac{n}{\Delta_{\min}^2} / K\right)$ for **non-adaptive** algos
 - Translated into our collaborative learning setting
 - Non-adaptive algos: all arm pulls should be determined at the beginning of each round

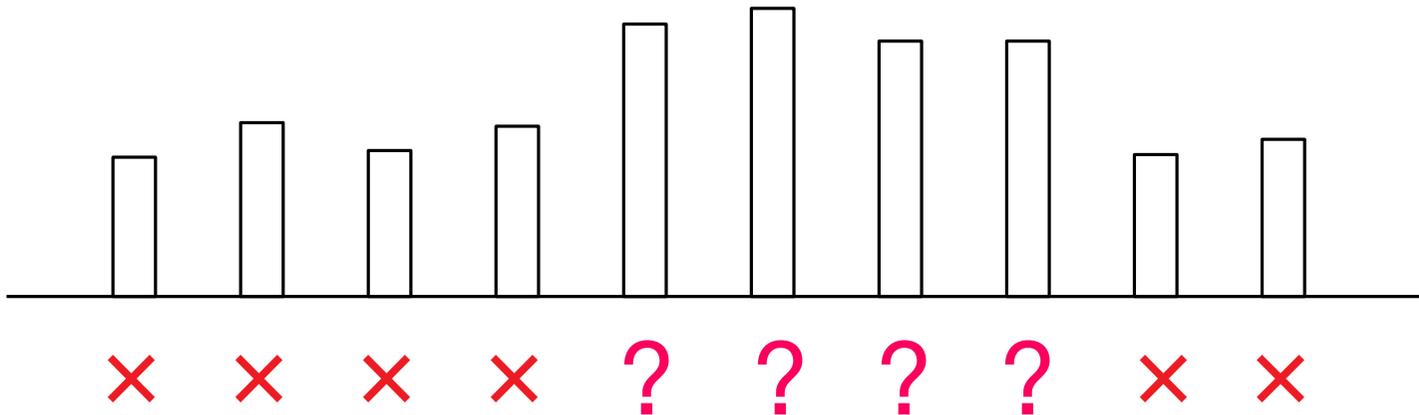
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 - Translated into our collaborative learning setting
 - Non-adaptive algos: all arm pulls should be determined at the beginning of each round
- **“One-spike” distribution**: a **random** single arm with mean $\frac{1}{2}$, and $(n - 1)$ arms with mean $(\frac{1}{2} - \Delta_{\min})$.



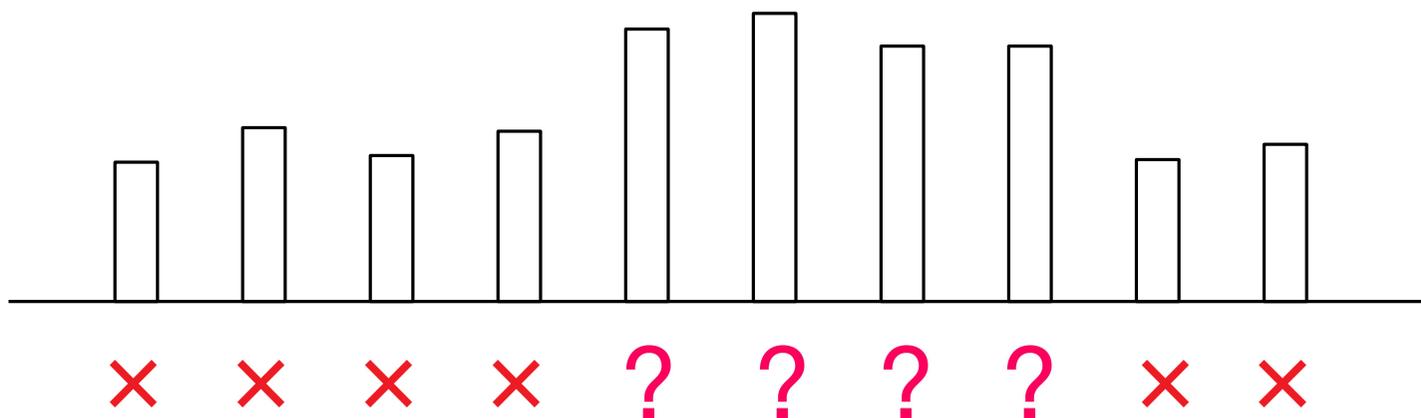
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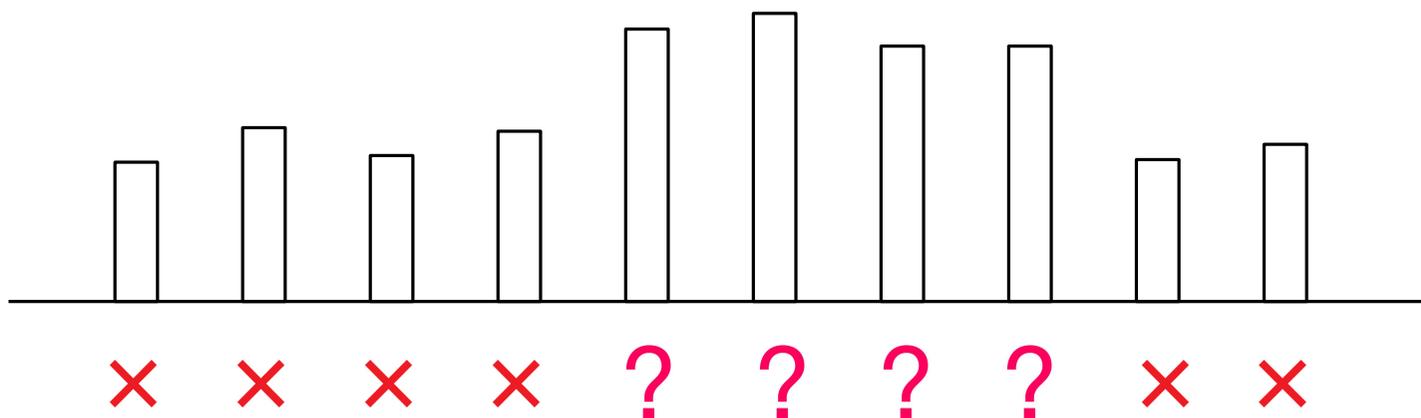
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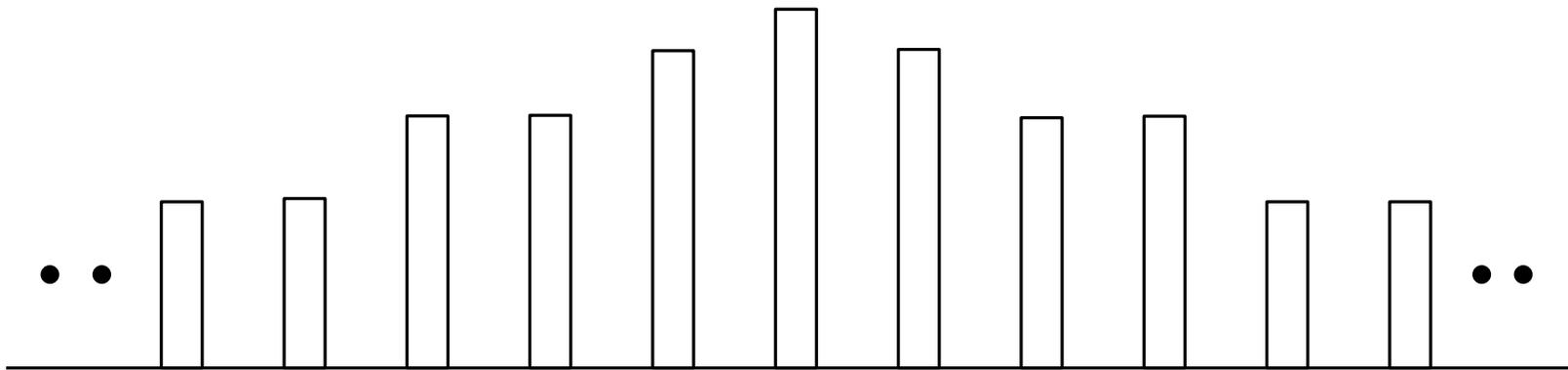
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 \Rightarrow an $\Omega(\log^* n)$ LB

The Challenge

- We want to prove a **logarithmic** round lower bound.
- We need to restrict the time budget within a better bound $\tilde{O}(H/K) = \tilde{O}\left(\sum_{i=2}^n \frac{1}{\Delta_i^2} / K\right)$
(Δ_i = mean of the best arm - mean of the i -th best arm in the input)

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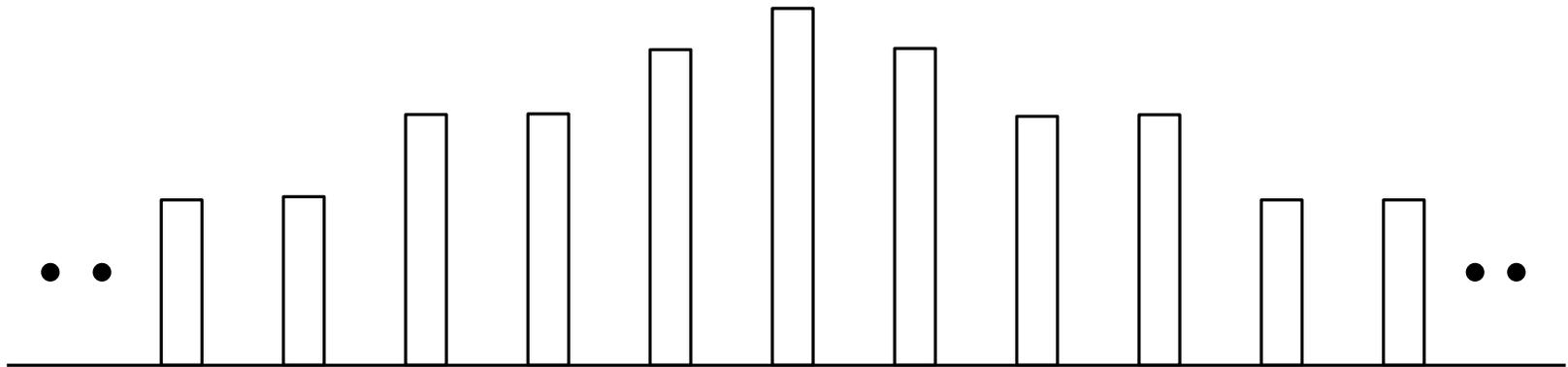
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- **“Pyramid-like” distribution:** Roughly speaking, we take $n/2$ random arms and assign them with mean $(1/2 - 1/4)$, $n/4$ random arms with mean $(1/2 - 1/8)$, and $n/8$ random arms with mean $(1/2 - 1/16)$, ...



The Challenge (Cont.)

Technical challenge (if want to follow COLT'17):

Not clear how to decompose the **posterior distribution of the means of arms** into a convex combination of a set of distributions, each of which is close to the **same pyramid-like distribution**.



New Idea: Generalized Round Elimination

- \exists r -round algorithm with error prob. δ_r and time budget T on *any* distribution in distribution class \mathcal{D}_r

\Rightarrow

- \exists $(r - 1)$ -round algorithm with error prob. $\delta_{r-1} (> \delta_r)$ and time budget T on *any* distribution in distribution class \mathcal{D}_{r-1}
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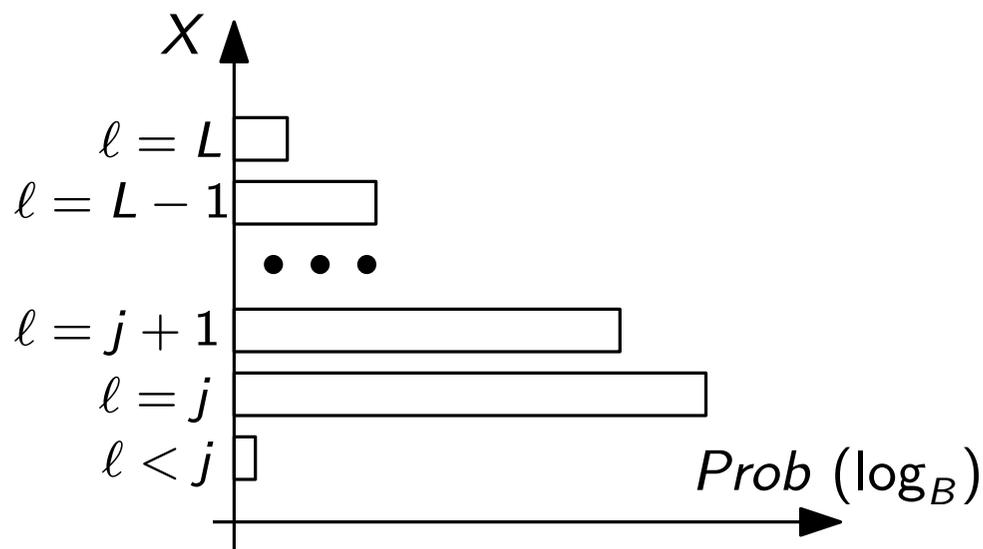
Advantage: we do *not* need to show that the posterior distribution ν' of $\nu \in \mathcal{D}_r$ is close to a particular distribution, but only that $\nu' \in \mathcal{D}_{r-1}$.

Hard Input Distribution Classes

Let $\alpha \in [1, n^{0.2}]$ be a parameter, $B = \gamma = \alpha \log^{10} n$,
 $L = \log n / (\log \log n + \log \alpha)$, $\rho = \log^3 n$.

Define \mathcal{D}_j to be the class of distributions μ with support
 $\{B^{-1}, \dots, B^{-(j-1)}, B^{-j}, \dots, B^{-L}\}$, such that if $X \sim \mu$, then

1. For any $\ell = j, \dots, L$, $\Pr[X = B^{-\ell}] = \lambda_j \cdot B^{-2\ell} \cdot (1 \pm \rho^{-\ell+j-1})$,
where λ_j is a normalization factor
2. $\Pr[(X = B^{-1}) \vee \dots \vee (X = B^{-(j-1)})] \leq n^{-9}$, ($j \geq 2$)



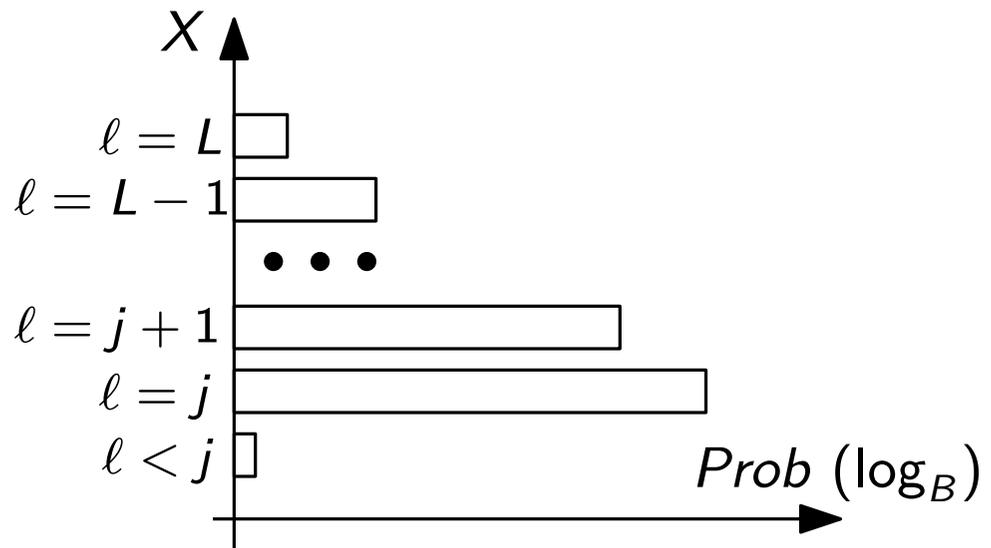
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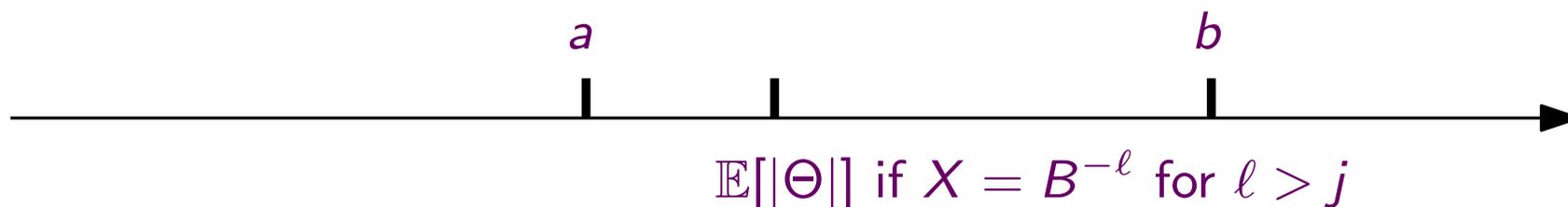
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Arms i.i.d. with mean $\frac{1}{2} - X$
 Try to embed the pyramid
 distribution into each arm



Hard Input Distribution Classes (cont.)

$$a = \left(\frac{1}{2} - B^{-(j+1)}\right) \gamma B^{2j} - \sqrt{10\gamma \ln n} B^j, \quad b = \frac{\gamma B^{2j}}{2} + B^{j+0.6}$$



Key property of the distribution class:

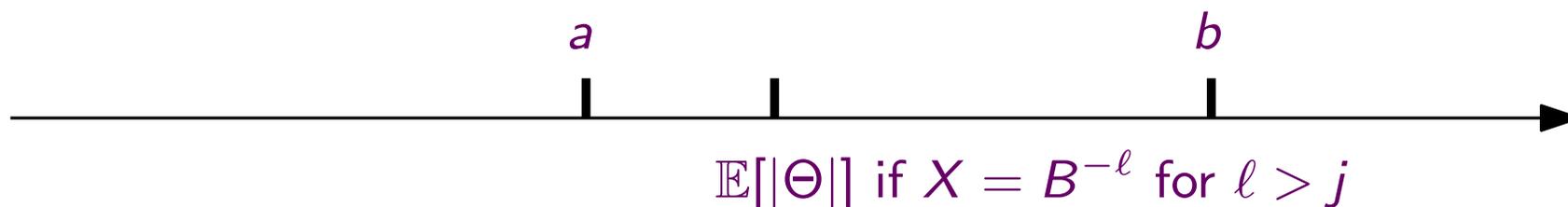
Consider an arm with mean $\left(\frac{1}{2} - X\right)$ where $X \sim \mu \in \mathcal{D}_j$ for some $j \in [L - 1]$. We pull the arm γB^{2j} times.

Let $\Theta = (\Theta_1, \Theta_2, \dots, \Theta_{\gamma B^{2j}})$ be the pull outcomes, and let $|\Theta| = \sum_{i \in [\gamma B^{2j}]} \Theta_i$.

If $|\Theta| \notin [a, b]$, then publish the arm.

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Let ν be the **posterior** distribution of X after observing Θ . If the arm is not published, then we must have $\nu \in \mathcal{D}_{j+1}$.

Lower Bound for Non-Adaptive Algorithms

Theorem 1. Any (K/α) -speedup **non-adaptive** algorithm for the fixed-time best arm identification problem in the collaborative learning model with K agents needs $\Omega(L) = \Omega(\ln n / (\ln \ln n + \ln \alpha))$ rounds.

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Round reduction. For any $j \leq \frac{L}{2} - 1$,

\exists r -round (K/α) -speedup non-adaptive algorithm with error prob. δ on any input distribution in $(\mathcal{D}_j)^{n_j}$ for any $n_j \in I_j$. ($I_j = ((1 \pm \frac{1}{L})B^{-2})^{j-1}$)

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\exists $(r - 1)$ -round (K/α) -speedup non-adaptive algorithm with error prob. $\delta + o(\frac{1}{L})$ on any input distribution in $(\mathcal{D}_{j+1})^{n_{j+1}}$ for any $n_{j+1} \in I_{j+1}$

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Base Case: Any 0-round algorithm must have error 0.99 on any distribution in $(\mathcal{D}_{\frac{L}{2}})^{n_{\frac{L}{2}}}$ ($\forall n_{\frac{L}{2}} \in I_{\frac{L}{2}}$).

Proof Idea for Round Reduction

Let S be the set of arms which will be pulled more than γB^{2j} times
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1. Publish all arms in S .
 2. For the rest arms $z \in [n_j] \setminus S$, keep pulling them until #pulls reaches γB^{2j} . Let $\Theta_z = (\Theta_{z,1}, \dots, \Theta_{z,\gamma B^{2j}})$ be the γB^{2j} pull outcomes.
If $|\Theta_z| \notin [a, b]$, we publish the arm.
 3. If #unpublished arms is not in the range of I_{j+1} , or there is a published arm with mean $(\frac{1}{2} - B^{-L})$, then we return "error".
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- Steps 1&2 only help the algorithm \Rightarrow a stronger lower bound.
- Extra error by Step 3 is small; counted in $o(\frac{1}{L})$ in the induction.

Lower Bound for Adaptive Algorithms

Theorem 2. Any (K/α) -speedup (adaptive) algorithm for the fixed-time best arm identification problem in the collaborative learning model with K agents needs $\Omega(\ln K / (\ln \ln K + \ln \alpha))$ rounds.

Intuition: When the number of arms n is smaller than #agents K , adaptive pulls do not have much advantage against non-adaptive pulls in each round.

- Prove by a **coupling-like** argument: Compare the behavior of an adaptive algorithm with that of a non-adaptive one.

Other main results:

1. An almost matching upper bound for the fixed-time case
2. An almost tight lower bound for the fixed-confidence case

Concluding Remarks and Future Work

- A systematic study of the best arm identification problem in the setting of collaborative learning with limited interaction
- Almost tight round-speedup tradeoffs for both fixed-time and fixed-confidence settings.
- New techniques for proving round lower bounds for multi-agent collaborative learning

Concluding Remarks and Future Work

- A systematic study of the best arm identification problem in the setting of collaborative learning with limited interaction
- Almost tight round-speedup tradeoffs for both fixed-time and fixed-confidence settings.
- New techniques for proving round lower bounds for multi-agent collaborative learning
- **New direction: comm.-efficient collaborative learning.** Many open problems: regrets (bandits), general reinforcement learning, etc.

Thank you!
Questions?

Upper Bound: Fixed-Time



Algorithm with Constant Error Probability

When $T = \tilde{\Theta}(HK^{-\frac{R-1}{R}})$, the algo succeeds w.pr. 0.99

Phase 1 : Eliminate most of the suboptimal arms and leave at most K candidates.

- Randomly partition the n arms to K agents.
- Each agent runs a centralized algo for $T/2$ time, outputs the best arm if terminates, ' \perp ' otherwise

Phase 2 : Run R rounds, the goal of the r -th round is to reduce #candidates to $K^{\frac{R-1}{R}}$.

In each round:

- Each agent spends $T/(2R)$ time uniformly on K arms.
- Eliminate arms whose empirical means smaller than (top empirical mean $- \epsilon(K, R, T, \text{\#candidates})$)

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- **Challenge 2:** When $T \ll HK^{-\frac{R-1}{R}}$, centralized algo may **consistently** return the same suboptimal arm (there is no guarantee).
- **Idea 2:** Instead of fixing time budget of the first phase to $\frac{T}{2}$, choose a **random time budget** in $\{\frac{T}{2}, \frac{T}{200}\}$

Lower Bound: Fixed-Confidence



The *SignID* Problem

SignID: There is one Bernoulli arm with mean $(\frac{1}{2} + \Delta)$

Goal: Make min #pulls on the arm and decide whether $\Delta > 0$ or $\Delta < 0$. Let $I(\Delta)$ denote the input instance.

Say \mathcal{A} is β -fast for the instance $I(\Delta)$, if

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- A β -speedup best arm identification algorithm \Rightarrow an $\Omega(\beta)$ -fast algorithm for *SignID*

Main Theorem for *SignID*

Theorem. Let $\Delta^* \in (0, 1/8)$. If \mathcal{A} is a $(1/K^5)$ -error β -fast algorithm for every *SignID* problem instance $I(\Delta)$ where $|\Delta| \in [\Delta^*, 1/8)$, then there exists $\Delta^b \geq \Delta^*$ such that

$$\Pr_{I(\Delta^b)} \left[\mathcal{A} \text{ uses } \Omega \left(\frac{\ln(1/\Delta^*)}{\ln(1 + K/\beta) + \ln \ln(1/\Delta^*)} \right) \text{ rounds} \right] \geq \frac{1}{2}.$$

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Prove using two lemmas alternatively (next slide)

- Progress lemma
- Distribution exchange lemma

The Progress Lemma

$\mathcal{E}(\alpha, T)$: \mathcal{A} uses at least α rounds and at most T time before the end of the α -th round.

$\mathcal{E}^*(\alpha, T)$: \mathcal{A} uses at least $(\alpha + 1)$ rounds and at most T time before the end of the α -th round.

Progress Lemma. For any $\Delta \leq 1/8$, $\alpha \geq 0$, $q \geq 1$, if $\Pr_{I(\Delta)}[\mathcal{E}(\alpha, \Delta^{-2}/(Kq))] \geq 1/2$, then

$$\Pr_{I(\Delta)}[\mathcal{E}^*(\alpha, \Delta^{-2}/(Kq))] \geq \Pr_{I(\Delta)}[\mathcal{E}(\alpha, \Delta^{-2}/(Kq))] - \delta(K, q)$$

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Intuition. If \mathcal{A} can only use $\Delta^{-2}/(Kq) \times K = \Delta^{-2}/q$ pulls for a large enough q in one round, then we cannot tell $I(\Delta)$ from $I(-\Delta)$.

The Distribution Exchange Lemma

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Distribution Exchange Lemma. For any $\Delta \leq 1/8$,

$\alpha \geq 0, q \geq 100, \zeta \geq 1$,

$$\begin{aligned} & \Pr_{I(\Delta/\zeta)} [\mathcal{E}(\alpha + 1, \Delta^{-2}/(Kq) + \Delta^{-2}/\beta)] \\ & \geq \Pr_{I(\Delta)} [\mathcal{E}^*(\alpha, \Delta^{-2}/(Kq))] - \delta'(K, q, \beta) \end{aligned}$$

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Intuition. For instance $I(\Delta)$, since \mathcal{A} is a β -fast algorithm, each agent uses at most Δ^{-2}/β pulls during the $(\alpha + 1)$ -st round, and only sees at most $(\Delta^{-2}/(Kq) + \Delta^{-2}/\beta)$ pull outcomes before the next communication, which is insufficient to tell between $I(\Delta)$ and $I(\Delta/\zeta)$.

A Technical Lemma

Cannot simply bound the statistical distance of induced by Δ and Δ/ζ . Need the following technical lemma.

Technical Lemma. Suppose $0 \leq \Delta' \leq \Delta \leq 1/8$.
For any positive integer $m = \Delta^{-2}/\xi$ where $\xi \geq 100$.

$$\mathcal{D} = \mathcal{B}(1/2 + \Delta)^{\otimes m}, \mathcal{D}' = \mathcal{B}(1/2 + \Delta')^{\otimes m}$$

Let \mathcal{X} be any probability distribution with sample space X . For any event $A \subseteq \{0, 1\}^m \times X$ such that

$\Pr_{\mathcal{D} \otimes \mathcal{X}}[A] \leq \gamma$, we have that

$$\Pr_{\mathcal{D}' \otimes \mathcal{X}}[A] \leq \gamma \cdot \exp\left(5\sqrt{(3 \ln Q)/\xi}\right) + 1/Q^6,$$

holds for all $Q \geq \xi$.

Put Together

Progress Lemma. For any $\Delta \leq 1/8$, $\alpha \geq 0$, $q \geq 1$, if $\Pr_{I(\Delta)}[\mathcal{E}(\alpha, \Delta^{-2}/(Kq))] \geq 1/2$, then

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Set $\zeta = \sqrt{1 + (Kq)/\beta}$ to connect the two lemmas:
 $\Delta^{-2}/(Kq) + \Delta^{-2}/\beta = (\Delta/\zeta)^{-2}/(Kq)$