

# Parallelizing MATLAB

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# The Performance Gap

# MATLAB Example

```
function mcc_demo
```

```
  x = 1;
```

```
  y = x / 10;
```

```
  z = x * 20;
```

```
  r = y + z;
```

# MATLAB Example

```
static void Mmcc_demo (void) {  
    ...  
    mxArray * r = NULL;  
    mxArray * z = NULL;  
    mxArray * y = NULL;  
    mxArray * x = NULL;  
    mlfAssign(&x, _mxarray0_); /* x = 1; */  
    mlfAssign(&y, mclMrdivide(mclVv(x, "x"), _mxarray1_)); /* y = x / 10; */  
    mlfAssign(&z, mclMtimes(mclVv(x, "x"), _mxarray2_)); /* z = x * 20; */  
    mlfAssign(&r, mclPlus(mclVv(y, "y"), mclVv(z, "z"))); /* r = y + z; */  
    mxDestroyArray(x);  
    mxDestroyArray(y);  
    mxDestroyArray(z);  
    mxDestroyArray(r);  
    ...  
}
```

function mcc\_demo

```
x = 1;  
y = x / 10;  
z = x * 20;  
r = y + z;
```

# MATLAB Example

```
static void Mmcc_demo (void) {  
    ...  
    double r;  
    double z;  
    double y;  
    double z;  
    mlfAssign(&x, _mxarray0_); /* x = 1; */  
    mlfAssign(&y, mclMrdivide(mclVv(x, "x"), _mxarray1_)); /* y = x / 10; */  
    mlfAssign(&z, mclMtimes(mclVv(x, "x"), _mxarray2_)); /* z = x * 20; */  
    mlfAssign(&r, mclPlus(mclVv(y, "y"), mclVv(z, "z"))); /* r = y + z; */  
    mxDestroyArray(x);  
    mxDestroyArray(y);  
    mxDestroyArray(z);  
    mxDestroyArray(r);  
    ...  
}
```

function mcc\_demo

```
x = 1;  
y = x / 10;  
z = x * 20;  
r = y + z;
```

# MATLAB Example

```
static void Mmcc_demo (void) {  
    ...  
    double r;  
    double z;  
    double y;  
    double z;  
    scalarAssign(&x, 1); /* x = 1; */  
    scalarAssign(&y, scalarDivide(x, 10)); /* y = x / 10; */  
    scalarAssign(&z, scalarTimes(x, 20)); /* z = x * 20; */  
    scalarAssign(&r, scalarPlus(y, z)); /* r = y + z; */  
    mxDestroyArray(x);  
    mxDestroyArray(y);  
    mxDestroyArray(z);  
    mxDestroyArray(r);  
    ...  
}
```

```
function mcc_demo
```

```
x = 1;  
y = x / 10;  
z = x * 20;  
r = y + z;
```

# MATLAB Example

```
static void Mmcc_demo (void) {  
    ...  
    double r;  
    double z;  
    double y;  
    double z;  
    x = 1; /* x = 1; */  
    y = x / 10; /* y = x / 10; */  
    z = x * 20; /* z = x * 20; */  
    r = y + z; /* r = y + z; */  
    /* mxDestroyArray(x); */  
    /* mxDestroyArray(y); */  
    /* mxDestroyArray(z); */  
    /* mxDestroyArray(r); */  
    ...  
}
```

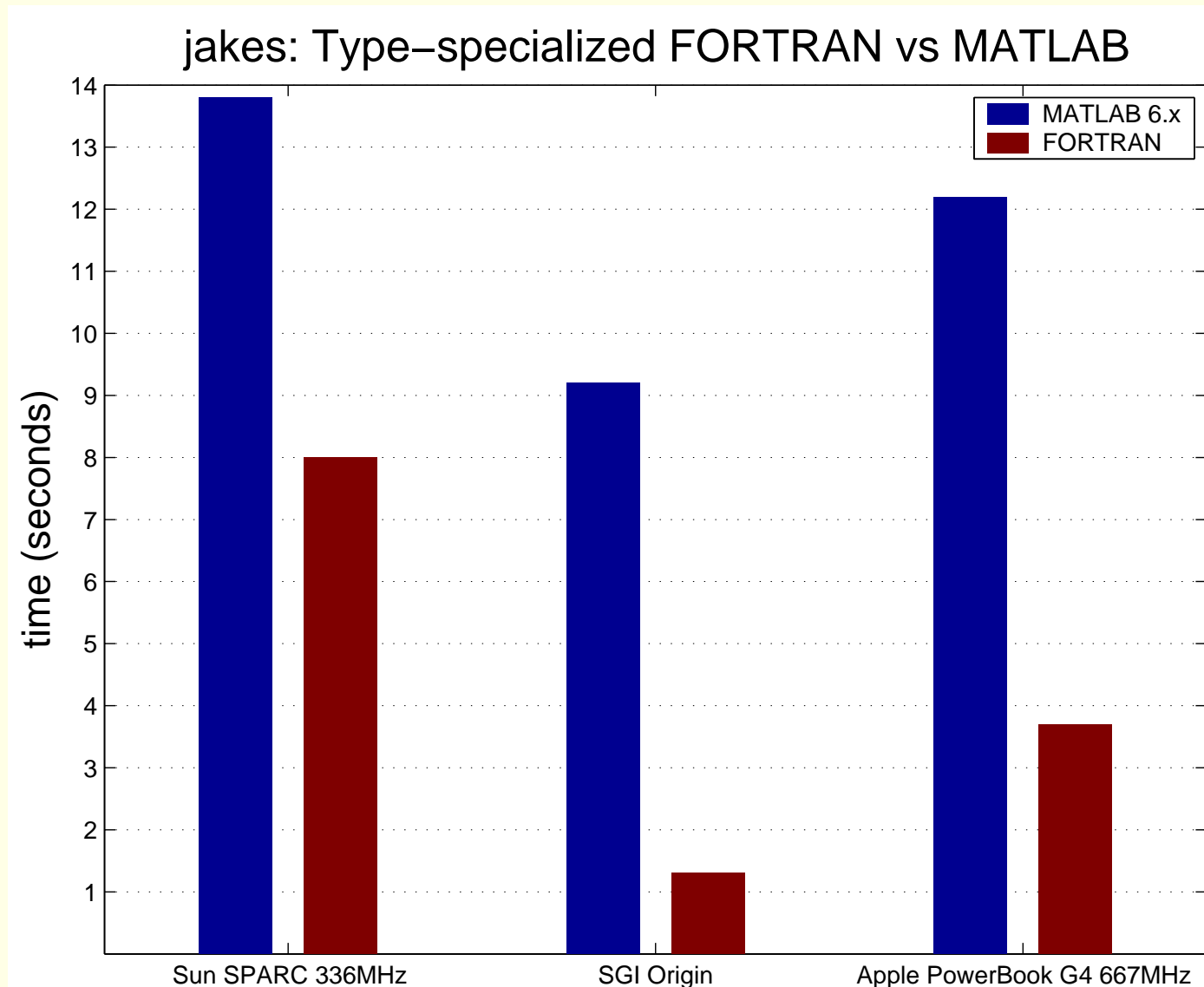
```
function mcc_demo  
    x = 1;  
    y = x / 10;  
    z = x * 20;  
    r = y + z;
```

# Inferring Types

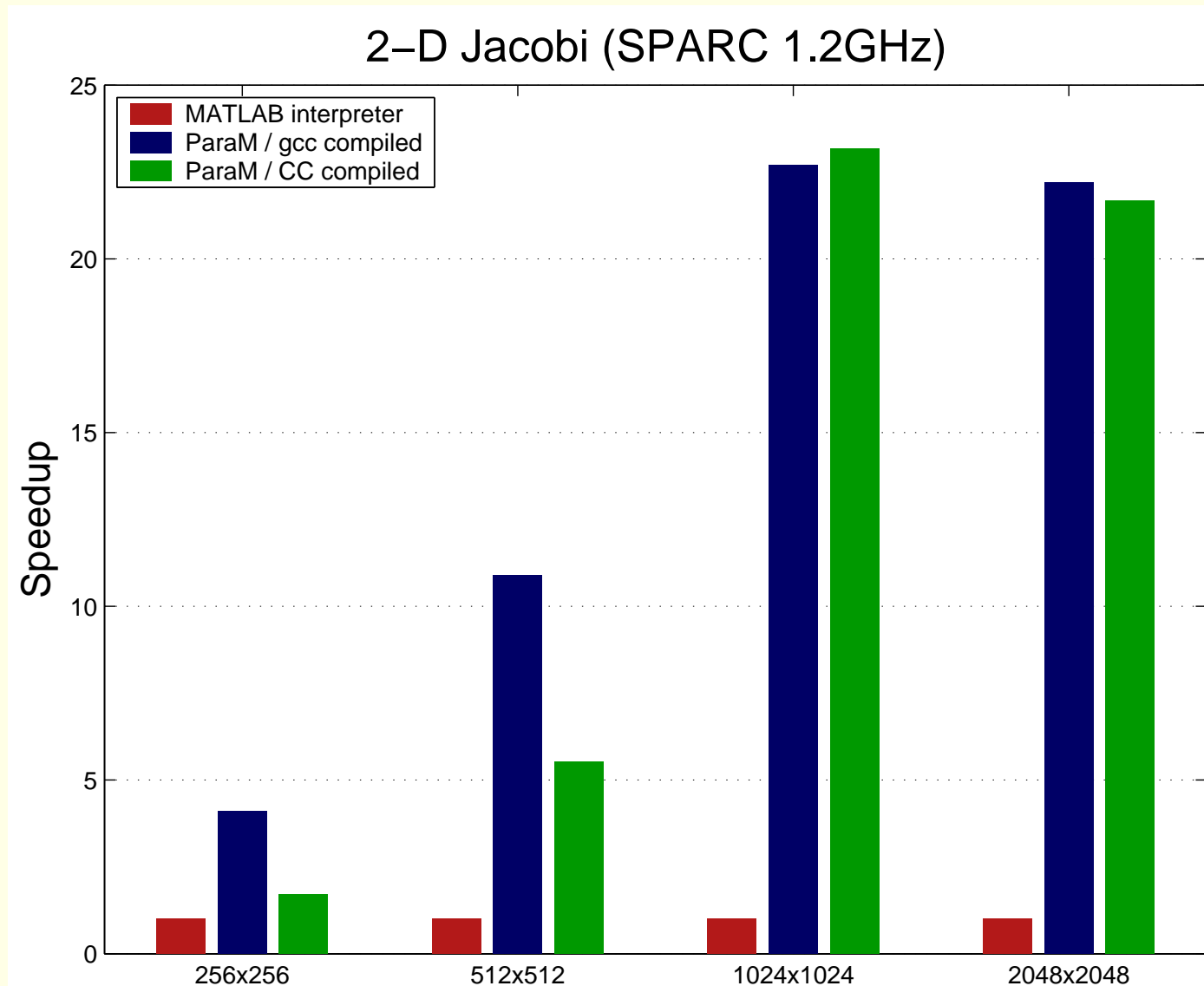
- $\text{type} \equiv \langle \tau, \delta, \sigma, \psi \rangle$ 
  - $\tau$  = intrinsic type, e.g., int, real, complex, etc.
  - $\delta$  = array dimensionality (or rank), 0 for scalars
  - $\sigma$  = size (or shape),  $\delta$ -tuple of positive integers
  - $\psi$  = “structure” (or pattern) of an array
- Examples
  - x is scalar, integer
    - $\Rightarrow$  type of x =  $\langle \text{int}, 0, \perp, \perp \rangle$
  - y is 3-D  $10 \times 5 \times 20$  dense array of reals
    - $\Rightarrow$  type of y =  $\langle \text{real}, 3, \langle 10, 5, 20 \rangle, \text{dense} \rangle$



# Type-based Specialization



# Type-based Specialization



# Fundamental Observation

- Libraries are the key in optimizing high-level scripting languages

`a = x * y`  $\Rightarrow$  `a = mclMtimes(x, y)`

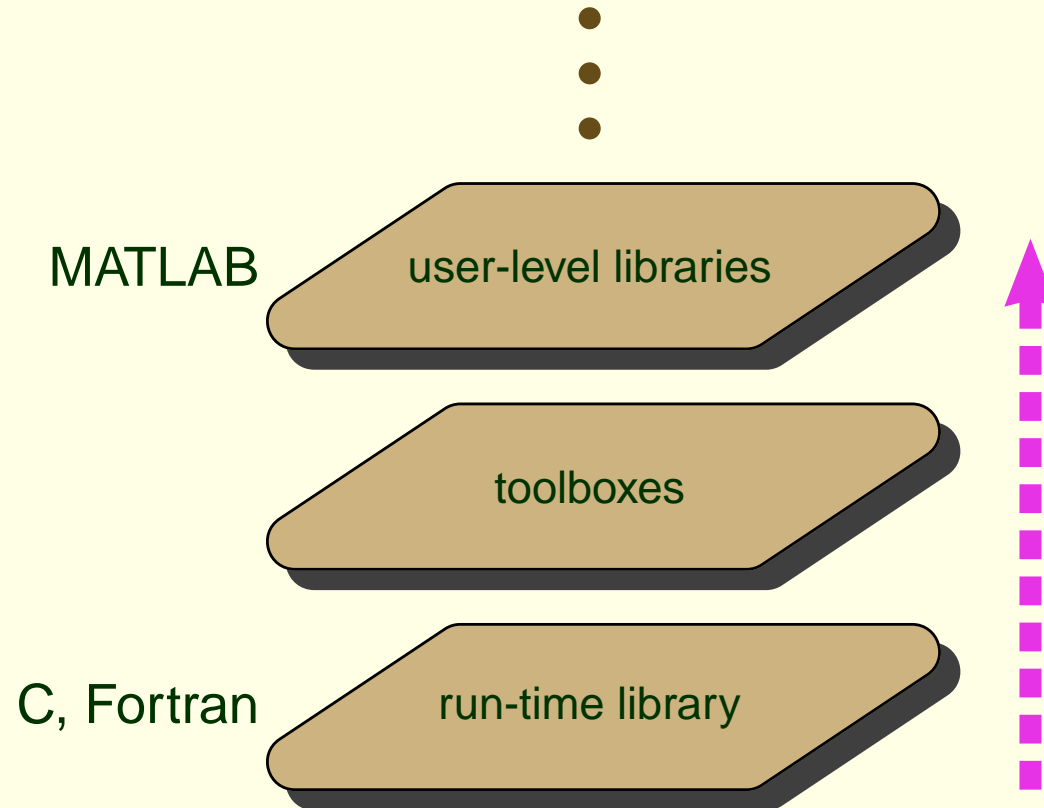
# Fundamental Observation

- Libraries are the key in optimizing high-level scripting languages

`a = x * y`  $\Rightarrow$  `a = mclMtimes(x, y)`

- Libraries practically **define** high-level scripting languages
  - high-level operations are often “syntactic sugar”
    - \* runtime libraries implement operations
  - a large effort in HPC is toward writing libraries
  - domain-specific libraries make scripting languages useful and popular

# Hierarchy of Libraries



# Domain Algebra

$$\sin^2(\theta) + \cos^2(\theta) \equiv 1$$

$$\tan^2(\theta) + 1 \equiv \sec^2(\theta)$$

$$\tan(\theta) \equiv \frac{\sin(\theta)}{\cos(\theta)}$$

$$\sin(2\theta) \equiv 2\sin(\theta)\cos(\theta)$$

$$\cos(2\theta) \equiv \cos^2(\theta) - \sin^2(\theta)$$

...

# Domain Algebra

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...

**... and beyond**

$$\begin{array}{l} x = \sin(\theta) \\ y = \cos(\theta) \end{array} \equiv [x, y] = \text{sincos}(\theta)$$

# Domain Algebra

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$$\begin{array}{l} x = \sin(\theta) \\ y = \cos(\theta) \end{array} \equiv [x, y] = \text{sincos}(\theta)$$

**Library Identities**



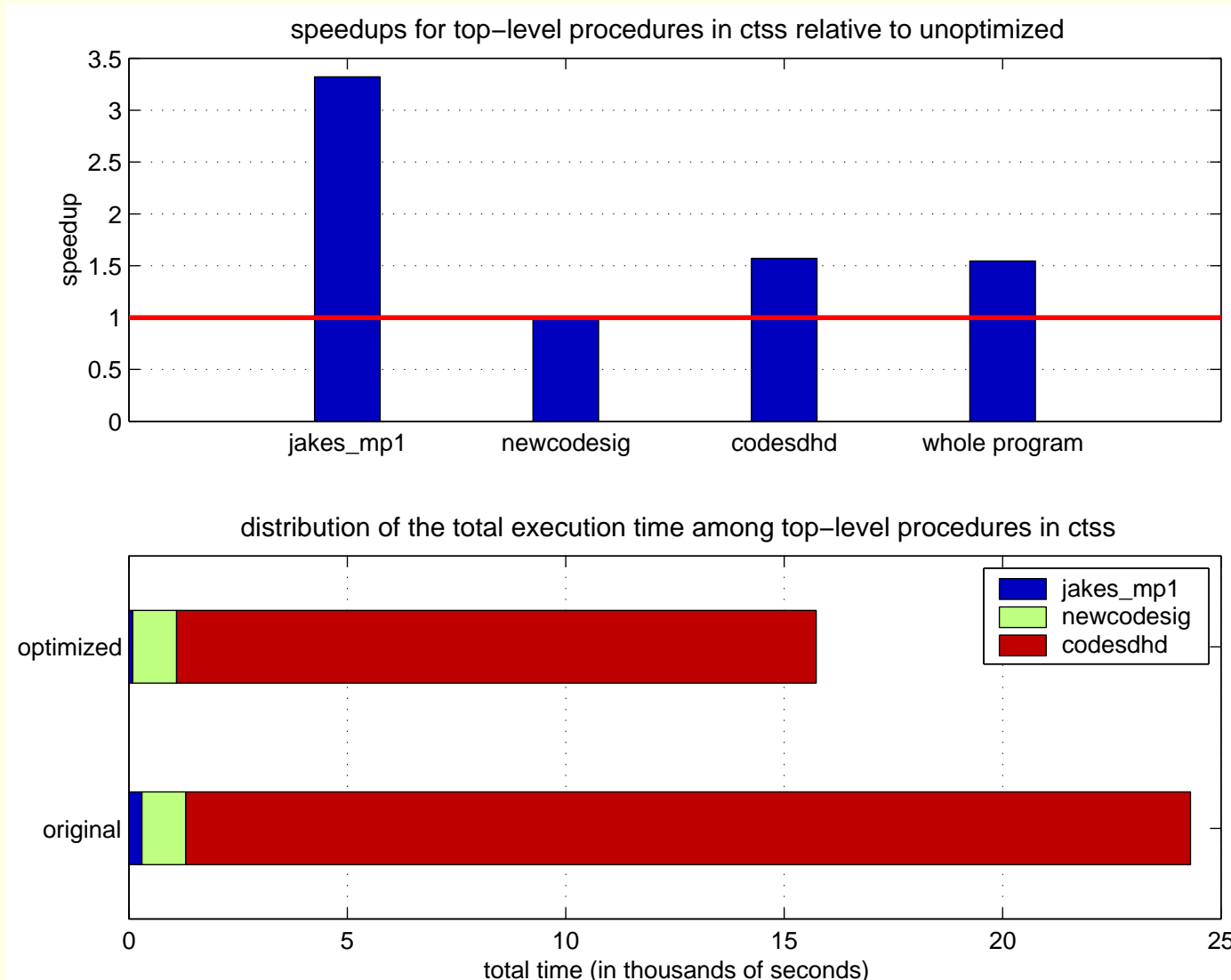
# Procedure Strength Reduction

```
for i = 1:N
    ...
    f (c1, c2, i, c3);
    ...
end
```



```
f_init (c1, c2, c3);
for i = 1:N
    ...
    f_iter (i);
    ...
end
```

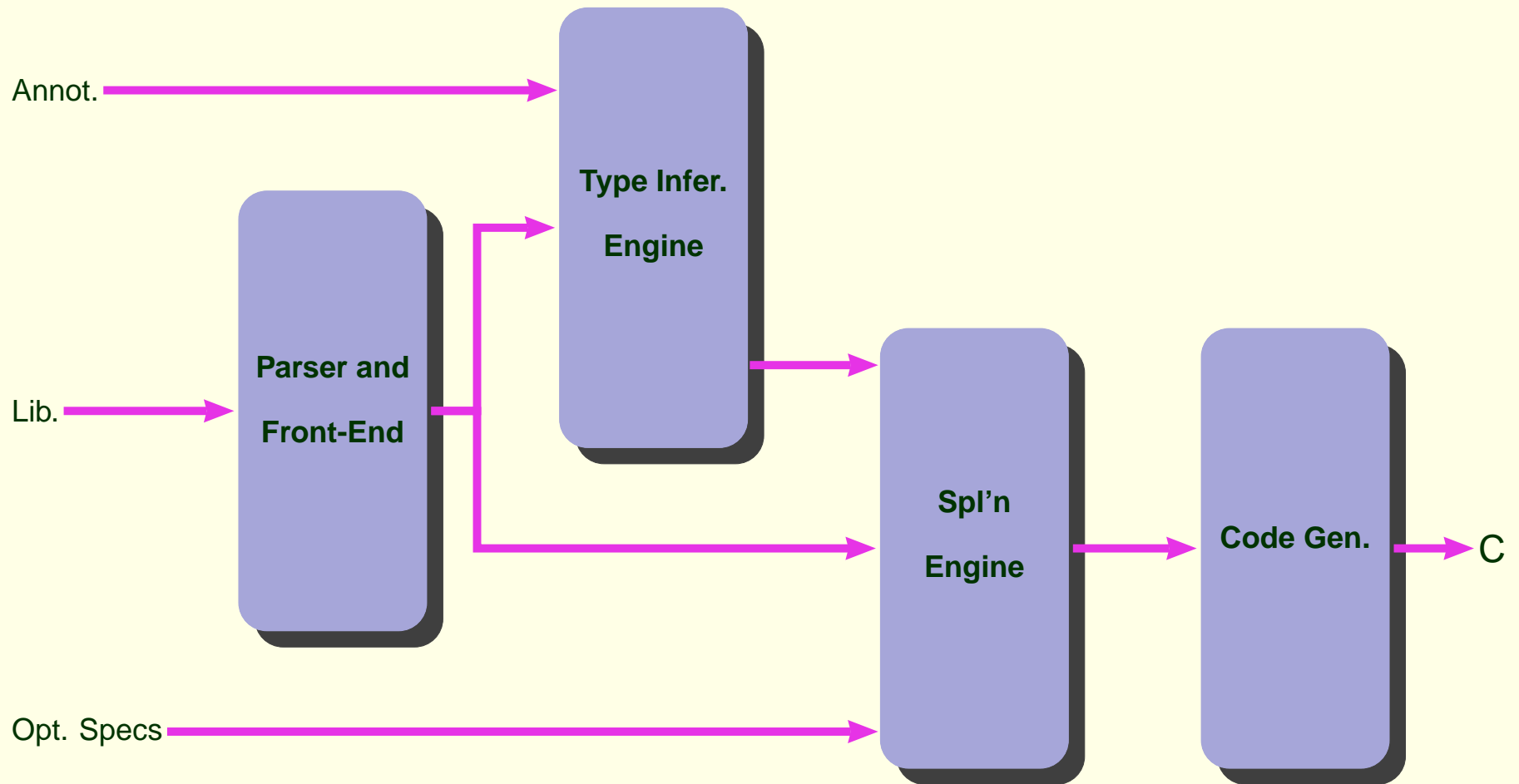
# Speedup by PSR



# Open Issues

- Language to express identities
- Developing a cost metric
- Techniques to exploit identities
- Automatic discovery of identities
- Effect on compilation time

# MATLAB Compilation System



# Improving the Performance of MATLAB

		compilation	
		<i>no</i>	<i>yes</i>
parallelization	<i>no</i>	MATLAB	FALCON, MaJIC, MATCH, Telescoping Languages, CONLAB, Otter, MENHIR
	<i>yes</i>	MATLAB* <sub>p</sub> , pMATLAB	<b>proposed</b>

# ParaM

Sponsored by Ohio Supercomputing Center

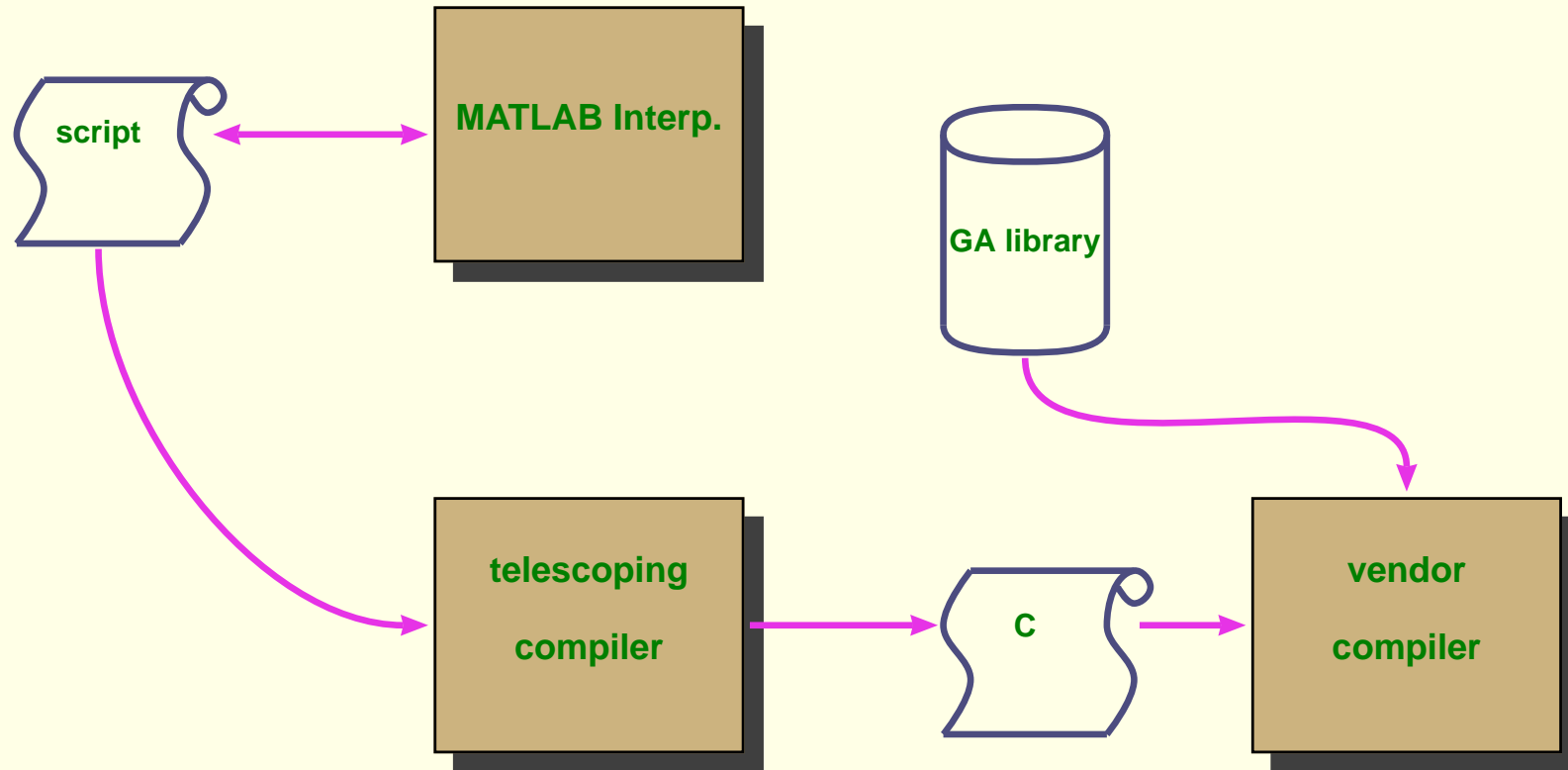
- Collaborators (P.I.s)

- Ashok Krishnamurthy (Ohio Supercomputing Center)
- P. Sadayappan (Ohio-State University)

- Technical Collaborators

- Ken Kennedy (Rice University)
- Jarek Nieplocha (Pacific-Northwest National Lab)

# ParaM: Architecture



# Issues

- Performance evaluation of Global Array abstraction
- Automatic analysis to extract parallelism at suitable granularity
- Data distribution analysis
- Working with parallel libraries



<http://www.cs.indiana.edu/~achauhan/ParaM/>